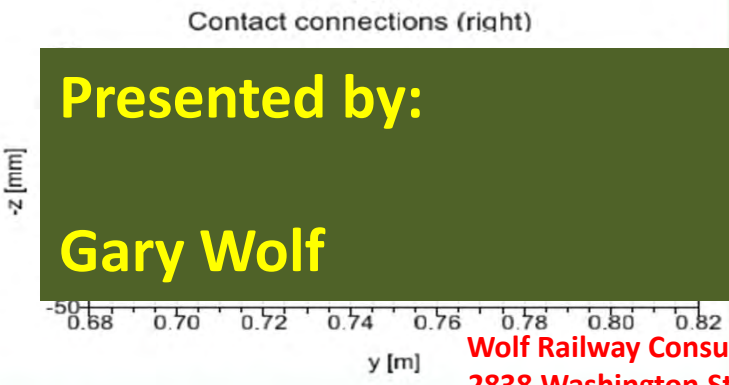
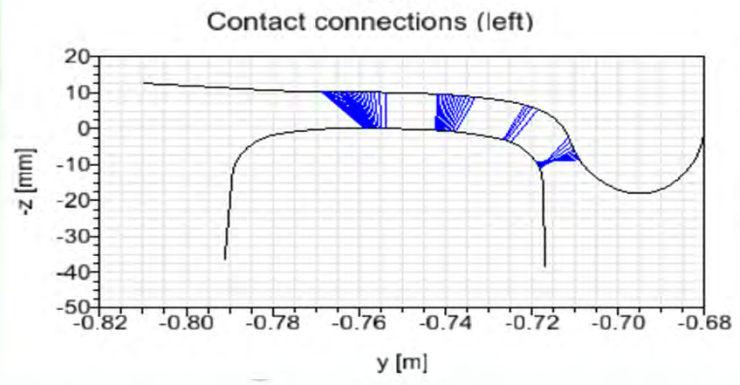


Use of Simulation Modeling to Analyze Vehicle and Track Interaction



Presented by:
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Wolf Railway Consulting
2838 Washington Street
Avondale Estates, Georgia 30002
404-600-2300
www.wolfrailway.com



Computer Simulation Models used in Train and Vehicle Dynamics

- Train Operations Simulator (TOS)
- Train Operations and Energy Simulator (TOES™)
- NUCARS™, VAMPIRE, SIMPACK, GENSYS, ADAMS RAIL, Universal Mechanism (UM)

TOES and NUCARS are trademarks of TTCI



Simulation – the imitation of the operation of a real-world process or system over time

Wikipedia

Simulation - the representation of the behavior or characteristics of one system through the use of another system, especially a computer program designed for the purpose.

Dictionary.com

Simulation - the imitative representation of the functioning of one system or process by means of the functioning of another <a computer *simulation* of an industrial process>

Webster



2 Kinds of Simulation

- **Deterministic**
 - Based on laws of physics and uses real world inputs
 - ✓ Excellent when there is certainty about inputs
- **Probabilistic or Stochastic**
 - Based on probabilities of something happening, often using random or defined probability distribution of various inputs
 - ✓ Excellent when there is uncertainty about inputs



Advantages of Simulation

- Re-create the impossible
- More cost effective than testing
- Can perform many “what if’s”
- Removes Opinions and Biases
- Consistent Methodology
- Proven results; all models validated



Two Types of Simulation Models in Railway Dynamics

- Simulation of longitudinal train dynamics; coupler to coupler forces in a moving train
- Simulation of individual vehicle dynamics



TOS Model

- Developed in early 70's by AAR and industry group of TTD Officers
- Developed in FORTRAN for DEC Mainframe Computer
- Well Validated by rail industry
- Primarily Longitudinal Dynamics
- Predict Speeds and Coupler Forces
- Slack Action
- Useful for Train Stopping distances
- Limited to 2 Locomotive Positions in train
- Downside
 - Cannot adequately model EOC devices
 - Cannot adequately model articulated connectors



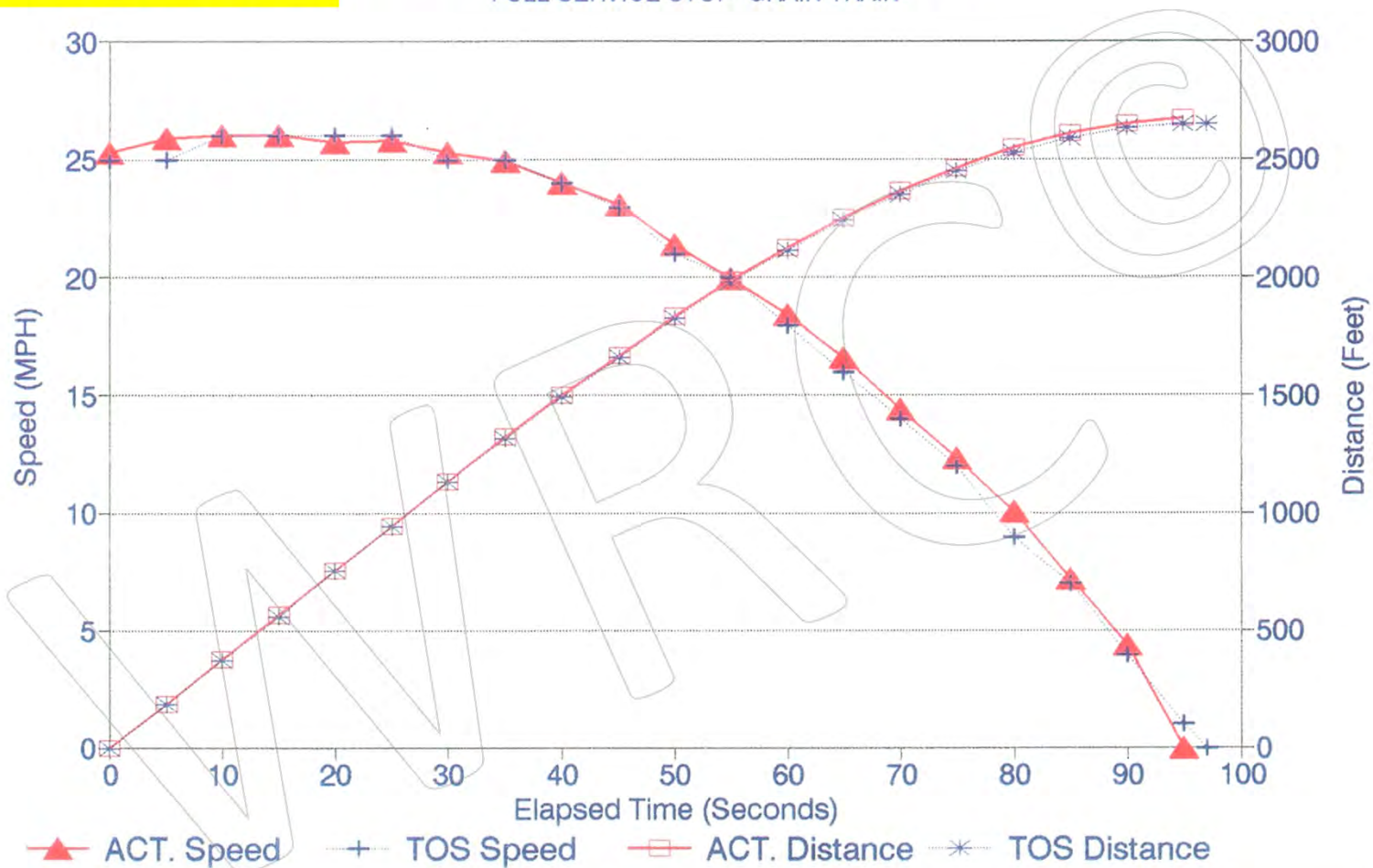
Examples of Validations of TOS braking performance calculations

WVRC ©



Validations

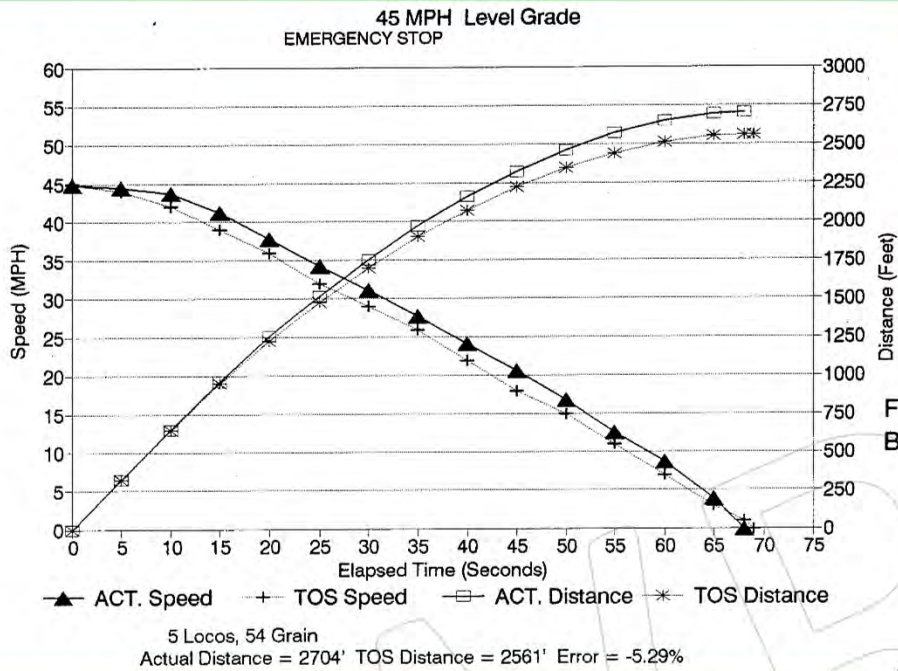
MP 1135.4 25 MPH -.80% comp. Grade
FULL SERVICE STOP GRAIN TRAIN



5 Locomotives, 108 Grain 15,390 Tons (143 T./Car), 2 Helpers 100 PSI TL
Actual Distance = 2674' TOS Distance = 2651' Error = -.86%

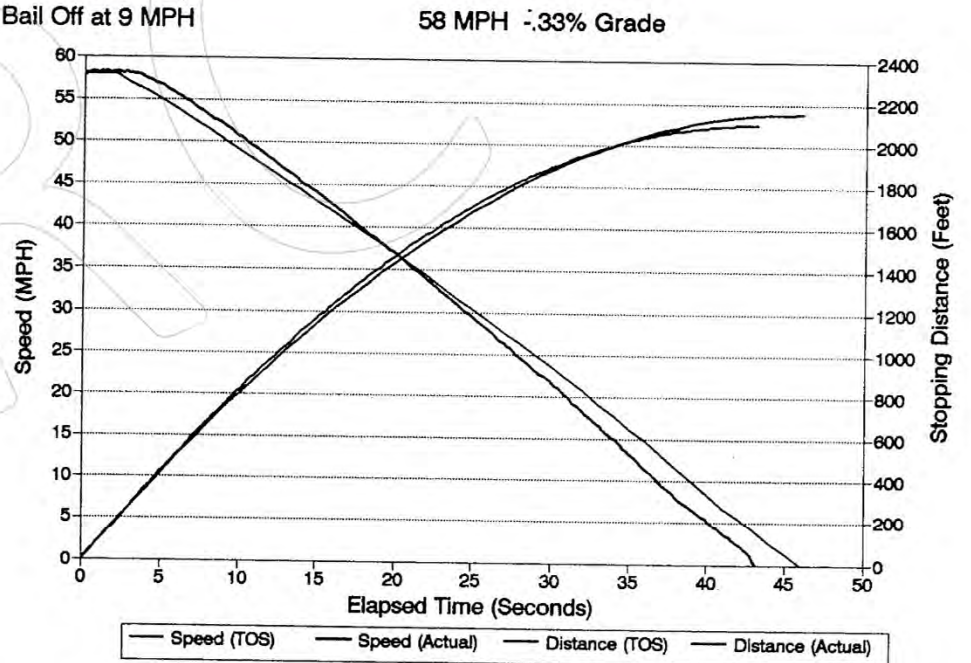
Exhibit 6A





Validations

Full Service Stop
Bail Off at 9 MPH

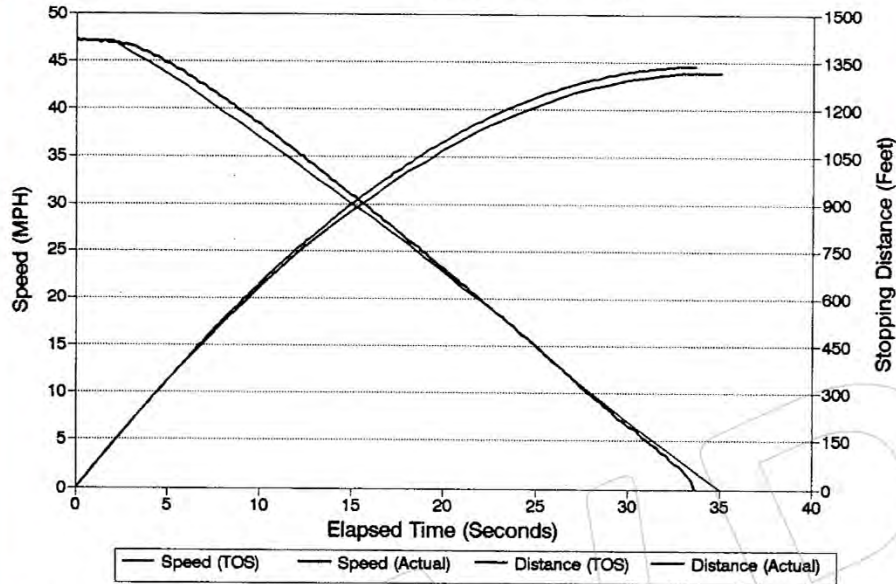


1 Locomotive 0/4/260 Actual Distance = 2099' TOS Distance = 2154' Error = +2.6%



Full Service Stop
 Bail to 10# at 10 MPH

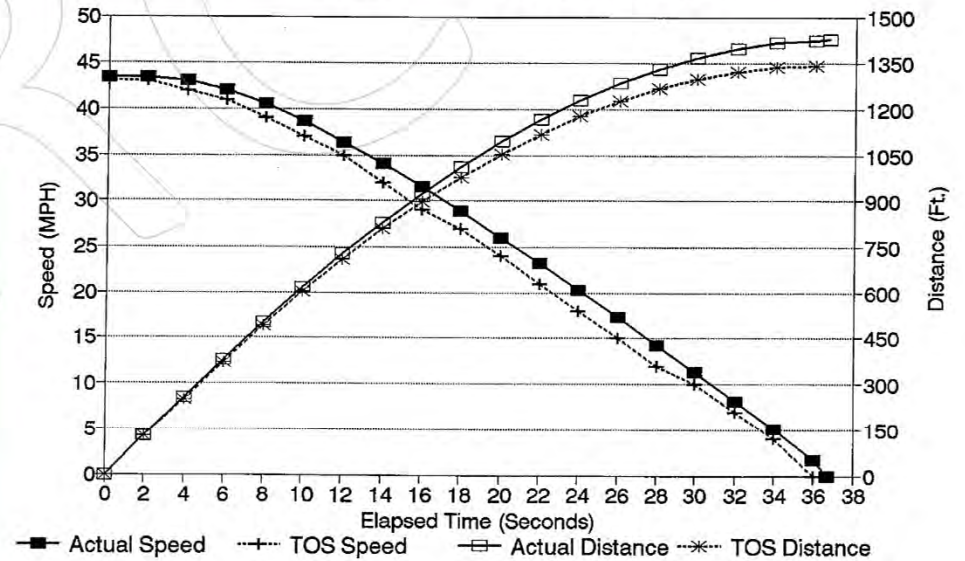
47 MPH +.09% Grade



1 Locomotive 0/4/260 Actual Distance = 1337' TOS Distance = 1315' Error = -1.7'

Validations

43 MPH LEVEL Grade EMERGENCY



(1 Loco, 12 Loaded Tri-Levels, 15 Empty Hoppers)
 Tri-Levels 71 tons Avg., Hoppers 31 tons Avg.



Conclusions TOS Validation

- Over 200 instrumented and measured stop test validations have been performed
 - Typical accuracy +/- 3%
- Numerous instrumented drawbar tests on loaded coal and grain trains
 - Typical accuracy +/- 5% accuracy in steady state pulling or buff
 - +/- 15% accuracy in predicting the magnitude of slack events
 - Very accurate on predicting location and timing of slack
- Nearly every Class 1 railroad in North America has successfully used the TOS Model



Simple TOS FORTRAN Input File

REVERSE

37.0080. 80. 42.00

42.00 666

9. 42. 0.00 38.70 38.80

4. 41. 0.00 38.9 39.10

3. 31. 0.00 39.1 39.20

3. 21. 0.00 39.3 39.50

3. 20. 0.00 39.6 39.80

0370006568 0420010000

LAST

O2 SD6072. 199

O72 LB5 56. 83

LAST

WI

FORCES 1 2 74

B P 80

L 3

P 1

IDLE

START 38.8 20 MPH

B E

BAIL

C 0 MPH

STOP

LAST

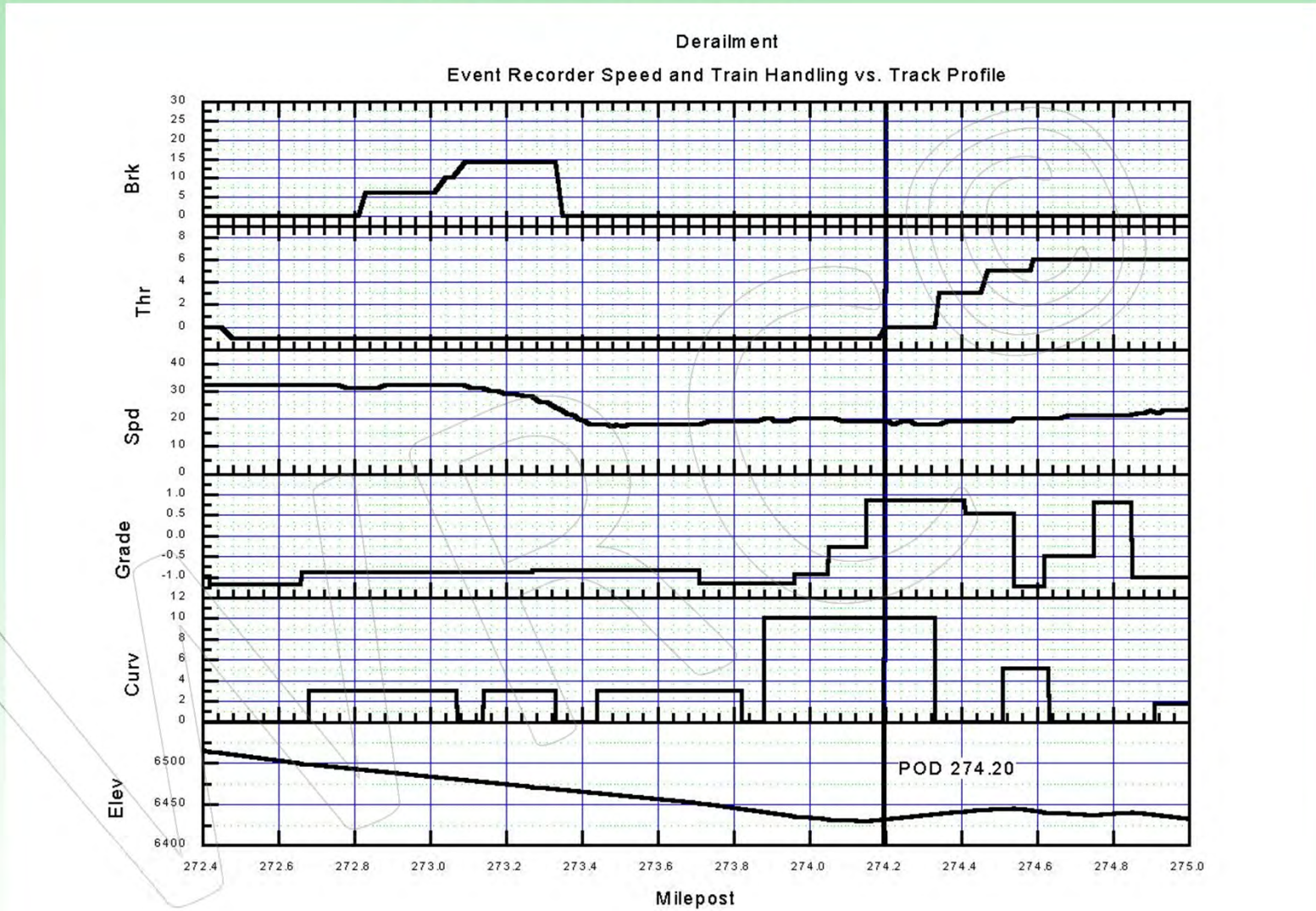
LAST

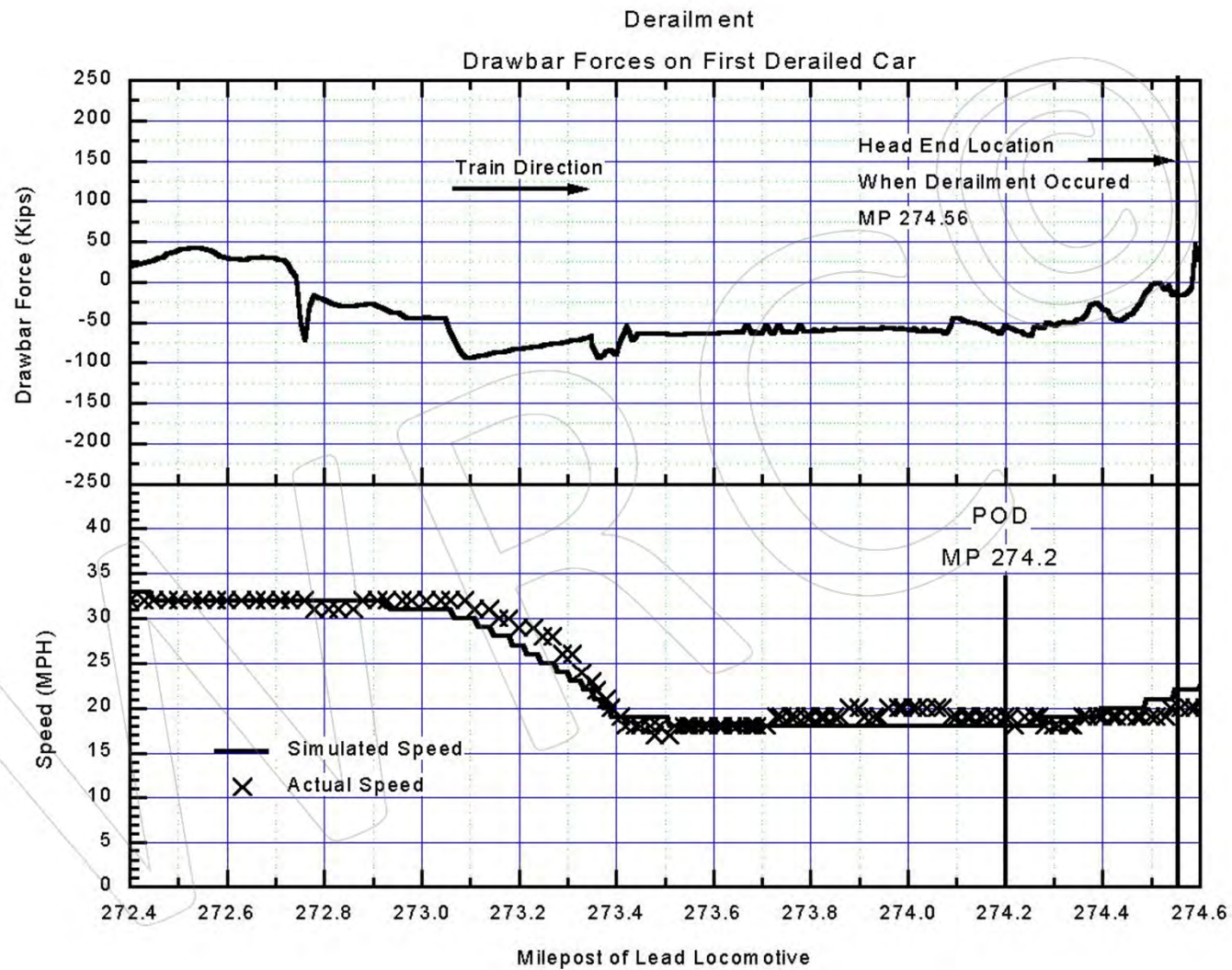
CF CP 90

CF CP 23



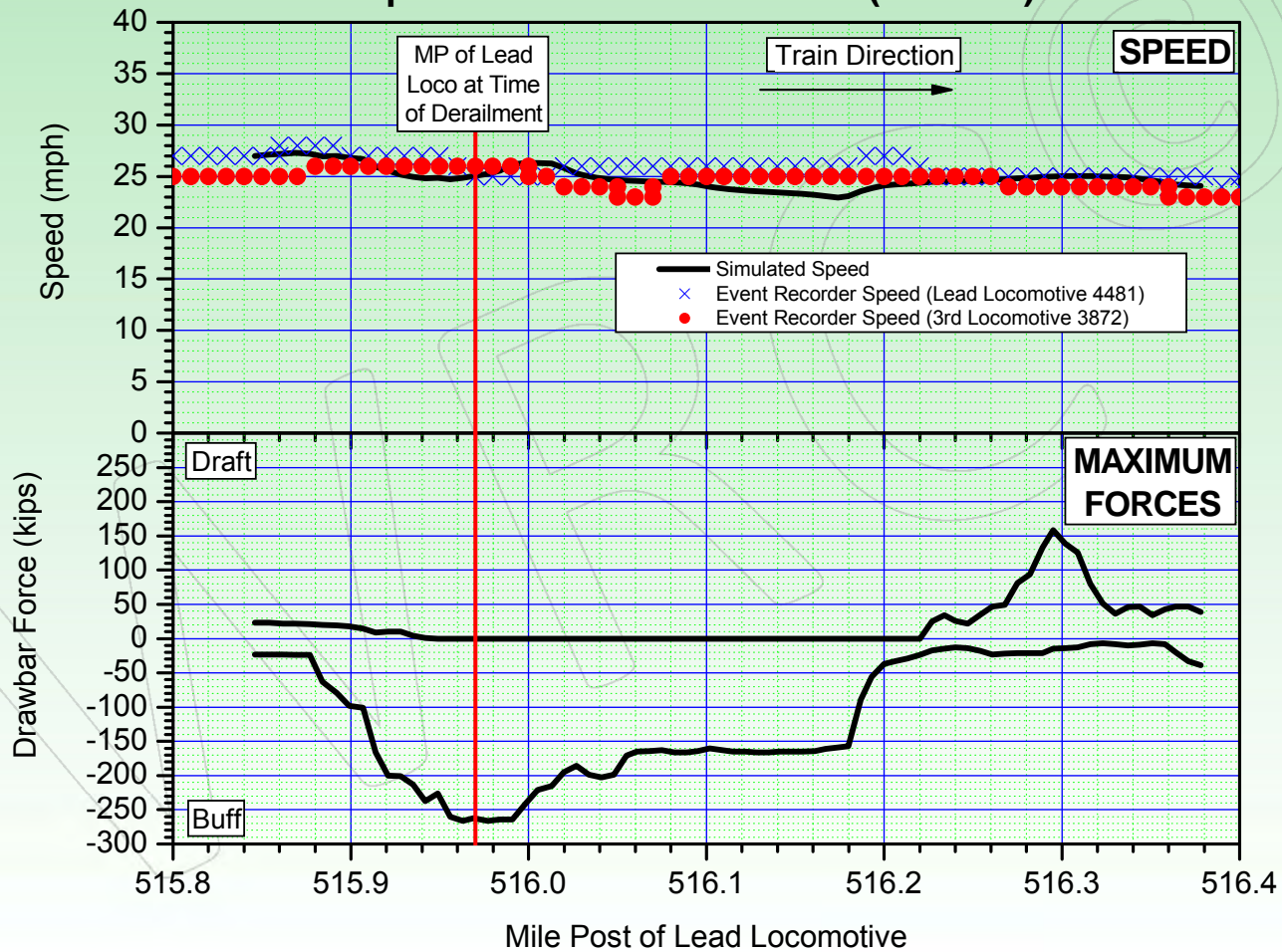
Inputs to TOS Model





Analysis

Train Speed and Maximum In-Train (Drawbar) Forces



TOS Analysis

Drawbar Forces on 1st Derailed Car



TOES™

- Similar to TOS; designed by AAR/TTCI in the late 80's for use on PC's
- Written in C⁺
- Can Model EOC Cushion Devices
- Different Brake Pipe Model based on fluid dynamics
- Can Model Slackless Articulated Connections
- Can model more than 2 locomotive Positions
- Can model collisions (g's)

TOES trademark of TTCI



TOES Track Input Data

STARTING FOOTAGE: 1642238.4 AT HEADING(deg):= 0.00

MARKER	FOOTAGE	CURVE	SP_ELV	ELEV TN	%GRADE	SPEED	LUB	MILEPOST	STATION
'TRKBGN'	1642238.4	0.00	0.000	243.0	0.00	80.00	'N'	'	311.03'
'CRV-TS'	1642238.4	0.00	0.000	243.0	0.00	80.00	'N'	''	''
'CRV-SC'	1642238.4	3.05	0.000	243.0	0.00	80.00	'N'	''	''
'ELVATN'	1642766.4	3.05	0.000	243.0	-0.50	80.00	'N'	''	''
'CRV-CS'	1644403.2	3.05	0.000	234.8	-0.50	80.00	'N'	''	''
'CRV-ST'	1644403.2	0.00	0.000	234.8	-0.50	80.00	'N'	''	''
'ELVATN'	1647148.8	0.00	0.000	221.1	-0.26	80.00	'N'	''	''
'CRV-TS'	1647360.0	0.00	0.000	220.5	-0.26	80.00	'N'	''	''
'CRV-SC'	1647360.0	1.00	0.000	220.5	-0.26	80.00	'N'	''	''
'ELVATN'	1647571.2	1.00	0.000	220.0	-0.45	80.00	'N'	''	''
'ELVATN'	1648468.8	1.00	0.000	216.0	-0.05	80.00	'N'	''	''
'ELVATN'	1650316.8	1.00	0.000	215.1	-0.11	80.00	'N'	''	''
'ELVATN'	1651161.6	1.00	0.000	214.2	0.30	80.00	'N'	''	''
'ELVATN'	1651531.2	1.00	0.000	215.3	0.54	80.00	'N'	''	''
'CRV-CS'	1652006.4	1.00	0.000	217.9	0.54	80.00	'N'	''	''
'CRV-ST'	1652006.4	0.00	0.000	217.9	0.54	80.00	'N'	''	''
'ELVATN'	1653537.6	0.00	0.000	226.2	0.30	80.00	'N'	''	''
'CRV-TS'	1653960.0	0.00	0.000	227.4	0.30	80.00	'N'	''	''
'CRV-SC'	1653960.0	2.33	0.000	227.4	0.30	80.00	'N'	''	''
'ELVATN'	1654857.6	2.33	0.000	230.1	-0.42	80.00	'N'	''	''
'ELVATN'	1655544.0	2.33	0.000	227.2	0.00	80.00	'N'	''	''
'CRV-CS'	1656283.2	2.33	0.000	227.2	0.00	80.00	'N'	''	''
'CRV-ST'	1656283.2	0.00	0.000	227.2	0.00	80.00	'N'	''	''
'ELVATN'	1656283.2	0.00	0.000	227.2	-0.12	80.00	'N'	''	''
'ELVATN'	1657867.2	0.00	0.000	225.3	0.00	80.00	'N'	''	''
'CRV-TS'	1658131.2	0.00	0.000	225.3	0.00	80.00	'N'	''	''
'CRV-SC'	1658131.2	1.50	0.000	225.3	0.00	80.00	'N'	''	''
'ELVATN'	1658606.4	1.50	0.000	225.3	-0.09	80.00	'N'	''	''
'CRV-CS'	1660560.0	1.50	0.000	223.5	-0.09	80.00	'N'	''	''
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'ELVATN'	1663200.0	0.00	0.000	221.1	-0.09	80.00	'N'	''	''
'ELVATN'	1666790.4	0.00	0.000	217.9	0.00	80.00	'N'	''	''



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RECTYP = 'PLATFORM'
&END
&PLATFM
  PLATID = 'SD40-2', DESC = 'PLATFORM ID FIELD',
  AIRDVF = 0.09, DESC = 'DAVIS AERODYNAMIC FOR PLATFORM A-END',
  AIRDVR = 0.09, DESC = 'DAVIS AERODYNAMIC FOR PLATFORM B-END',
  KSTIFF = 140000., DESC = 'PLATFORM LONGITUDINAL STIFFNESS (LBS/IN)',
  LENS2S = 68.83, DESC = 'LENGTH STRIKER TO STRIKER (FT)',
  PLTWGT = 287030., DESC = 'PLATFORM **ONLY** EMPTY WEIGHT (LBS)',
  HEMCG = 72., DESC = 'CENTER OF GRAVITY HEIGHT (EMPTY) (IN)',
  HLDCG = 72., DESC = 'CENTER OF GRAVITY HEIGHT (FULLY LOADED) (IN)',

  PLATID = 'AUTORACK', DESC = 'PLATFORM ID FIELD',
  AIRDVF = 0.0853, DESC = 'DAVIS AERODYNAMIC FOR PLATFORM A-END',
  AIRDVR = 0.0853, DESC = 'DAVIS AERODYNAMIC FOR PLATFORM B-END',
  KSTIFF = 140000., DESC = 'PLATFORM LONGITUDINAL STIFFNESS (LBS/IN)',
  LENS2S = 94.7, DESC = 'LENGTH STRIKER TO STRIKER (FT)',
  PLTWGT = 29356., DESC = 'PLATFORM **ONLY** EMPTY WEIGHT (LBS)',
  HEMCG = 72., DESC = 'CENTER OF GRAVITY HEIGHT (EMPTY) (IN)',
  HLDCG = 72., DESC = 'CENTER OF GRAVITY HEIGHT (FULLY LOADED) (IN)',

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FUELID = 'SD60', DESC = 'PLATFORM ID FIELD',
LWIDGL = 2.9, DESC = 'GAL/HOUR LOW IDLE',
HGIDGL = 2.9, DESC = 'GAL/HOUR HIGH IDLE',
R1GAL = 11.7, DESC = 'GAL/HOUR RUN 1',
R2GAL = 22.6, DESC = 'GAL/HOUR RUN 2',
R3GAL = 47.8, DESC = 'GAL/HOUR RUN 3',
R4GAL = 65.2, DESC = 'GAL/HOUR RUN 4',
R5GAL = 87.4, DESC = 'GAL/HOUR RUN 5',
R6GAL = 133.7, DESC = 'GAL/HOUR RUN 6',
R7GAL = 158.89999, DESC = 'GAL/HOUR RUN 7',
R8GAL = 186., DESC = 'GAL/HOUR RUN 8',
DYNGAL = 10.4, DESC = 'GAL/HOUR DYNAMIC',

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&END
&COUPLR
  CPLRID = 'LONG1', DESC = 'COUPLER ID FIELD',
  CPRLEN = 60., DESC = 'COUPLER LENSTR (IN)',
  KNUTYP = 'E', DESC = 'E, F, OR H KNUCKLE',
  CPRANG = 12.75, DESC = 'COUPLER ANGLE
(DEGREES)',
  FRESLK = 0.5, DESC = 'FREE SLACK (IN)',
  ISALN = F, DESC = 'TRUE IF ALIGNMENT CONTROL,
ELSE FALSE',

```

TOES Consist Input Data



TOES Command File Data

BRAKE_PIPE_PRESSURE 90.
SWITCH ON POST_PROCESSOR
FORWARD_DIRECTION INCREASING_FOOTAGE FORWARD
COM OUTPUT ALL_LOCOMOTIVES ON

ISOLATE_THROTTLE START_STOP_ISOLATE 3 6
ISOLATE_THROTTLE START_STOP_ISOLATE 8 9
ISOLATE_DYNAMIC START_STOP_ISOLATE 3 6
ISOLATE_DYNAMIC START_STOP_ISOLATE 8 9

PILOT_VALVE CUT_OUT 1 LAST_THROTTLE
MU2A_VALVE CUT_OUT 1 LAST_THROTTLE

OUTPUT EVERY 1 ON

RUN 4
START 23 1681415 INCREASING_FOOTAGE FIRST_RECORD
CON 10 S

UNDESIRED_EMERGENCY 21
CON 1 S
BAIL 0

CON 1 S

UNDESIRED_EMERGENCY 101
CON 5 SECONDS

RUN 3
CON 3 SECONDS

IDLE
CON 0 MPH 999 SECONDS

CON 10 S

STOP




```

ISOLATE DYNAMIC START_STOP_ISOLATE 8 9
PILOT_VALVE CUT_OUT FROM THROTTLE 1 TO LAST_THROTTLE
MU2A_VALVE CUT_OUT FROM THROTTLE 1 TO LAST_THROTTLE
OUTPUT EVERY 1 ON
RUN 4 [LOCOMOTIVE NUMBER 1]
RUN 4 [LOCOMOTIVE NUMBER 2]
IDLE [LOCOMOTIVE NUMBER 3]
IDLE [LOCOMOTIVE NUMBER 4]
IDLE [LOCOMOTIVE NUMBER 5]
IDLE [LOCOMOTIVE NUMBER 6]
RUN 4 [LOCOMOTIVE NUMBER 7]
IDLE [LOCOMOTIVE NUMBER 8]
IDLE [LOCOMOTIVE NUMBER 9]
RUN 4 [LOCOMOTIVE NUMBER 10]
SPEED SPECIFIED AT 23.00 MPH
HEAD OF TRAIN FOOTAGE SPECIFIED AT 1681415.0
GENERAL TRAIN DIRECTION SPECIFIED IN INCREASING FOOTAGE
HEAD OF TRAIN SPECIFIED TO BE FIRST VEHICLE RECORD
CONTINUE 10.000 SECONDS

```

TOES Output File Data

```

VEH LOCATION SPEED-mph ACC-mphpm GRADE CURVE NOTCH FORE AFT BPP BCP

```

```

T: 0: 0: 0.000 [Spd-Lmt: 80] No buff force Max Draft/Veh: 10> 52K
Tot Cyls: Tr Av BCP: Tot Loc Cyls: Loc Av BCP: Tot Car Cyls: Car Av BCP:
171 0.00 80 0.00 91 0.00

```

```

Avg Trn Speed: 23.00 Avg Trn Accel: 4.473

```

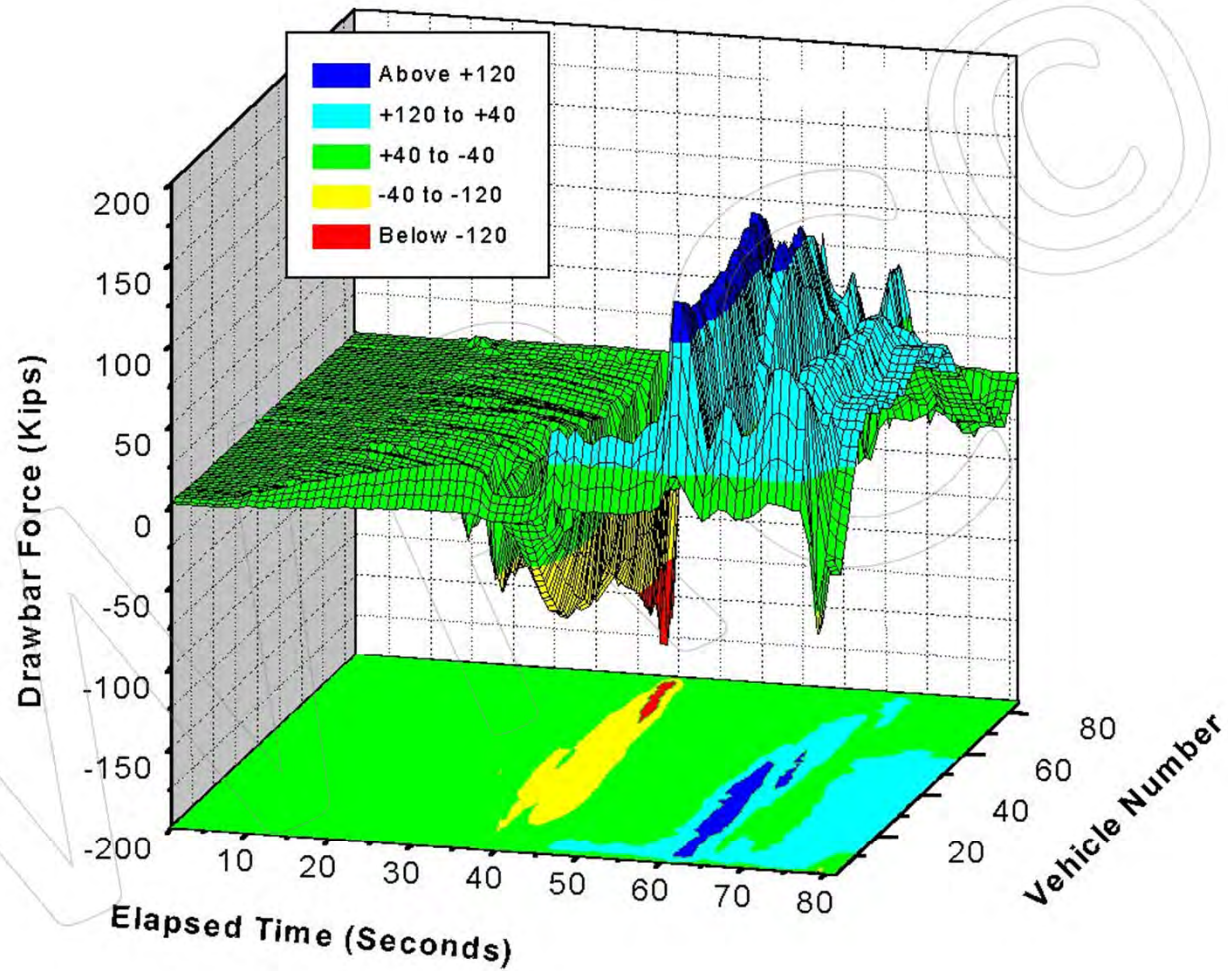
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1 311.03 +39140.1 23.00S 0.00a 0.4% 0.0D RUN 4 0K 16K 90# 0#
2 311.03 +39067.0 23.00S 0.00a 0.4% 0.0D RUN 4 16K 33K 90# 0#
3 311.03 +38997.4 23.00S 0.00a 0.4% 0.0D ISOLAT 33K 29K 90# 0#
4 311.03 +38929.8 23.00S 0.00a 0.4% 0.0D ISOLAT 29K 26K 90# 0#
5 311.03 +38860.7 23.00S 0.00a 0.4% 0.0D ISOLAT 26K 23K 90# 0#
6 311.03 +38789.6 23.00S 0.00a 0.4% 0.0D ISOLAT 23K 20K 90# 0#
7 311.03 +38716.0 23.00S 0.00a 0.4% 0.0D RUN 4 20K 43K 90# 0#
8 311.03 +38641.9 23.00S 0.00a 0.4% 0.0D ISOLAT 43K 40K 90# 0#
9 311.03 +38567.7 23.00S 0.00a 0.4% 0.0D ISOLAT 40K 36K 90# 0#
10 311.03 +38493.6 23.00S 0.00a 0.4% 0.0D RUN 4 36K 52K 90# 0#
11 311.03 +38419.8 23.00S 0.00a 0.4% 0.0D 52K 52K 90# 0#
12 311.03 +38354.3 23.00S 0.00a 0.4% 0.0D 52K 51K 90# 0#
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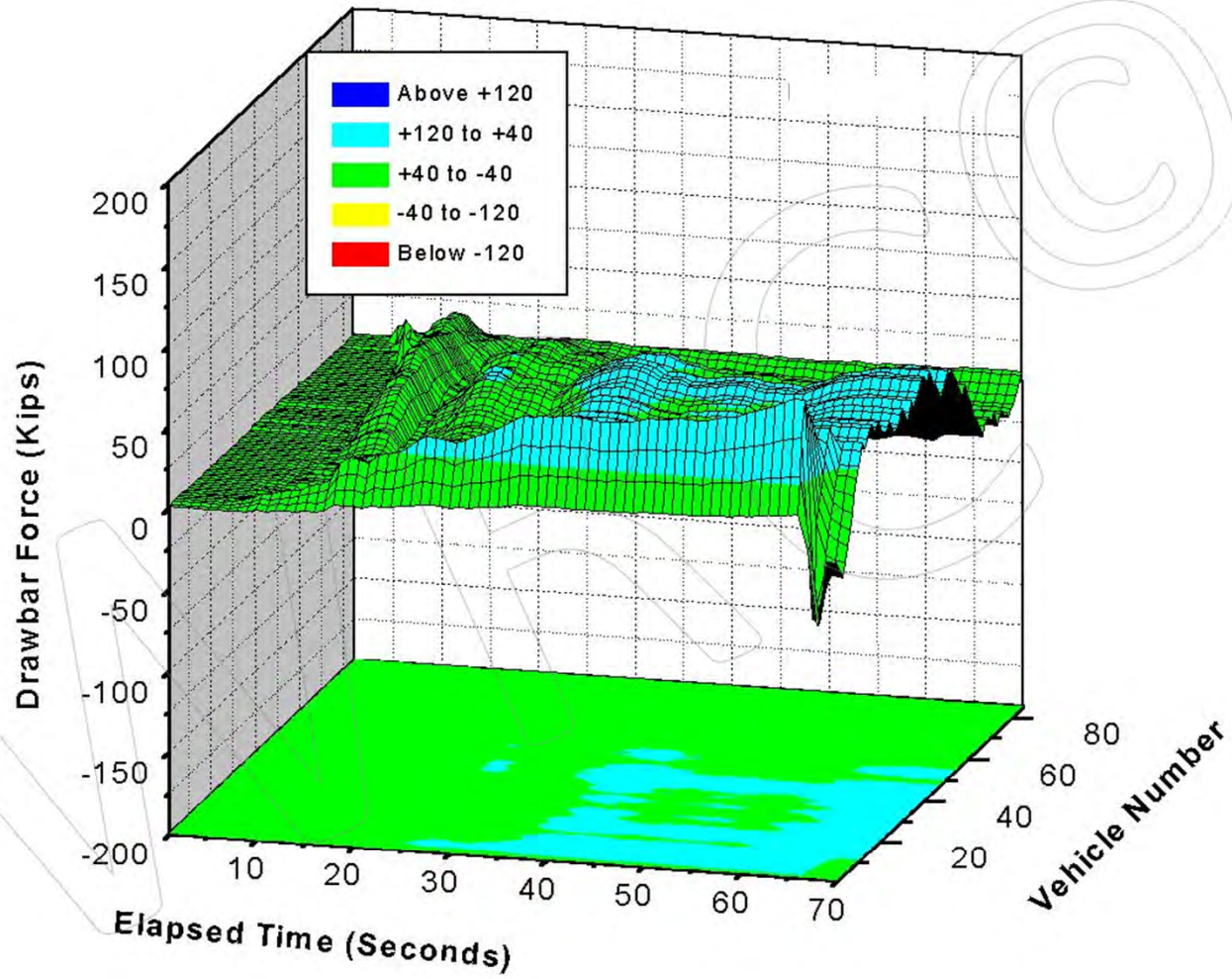
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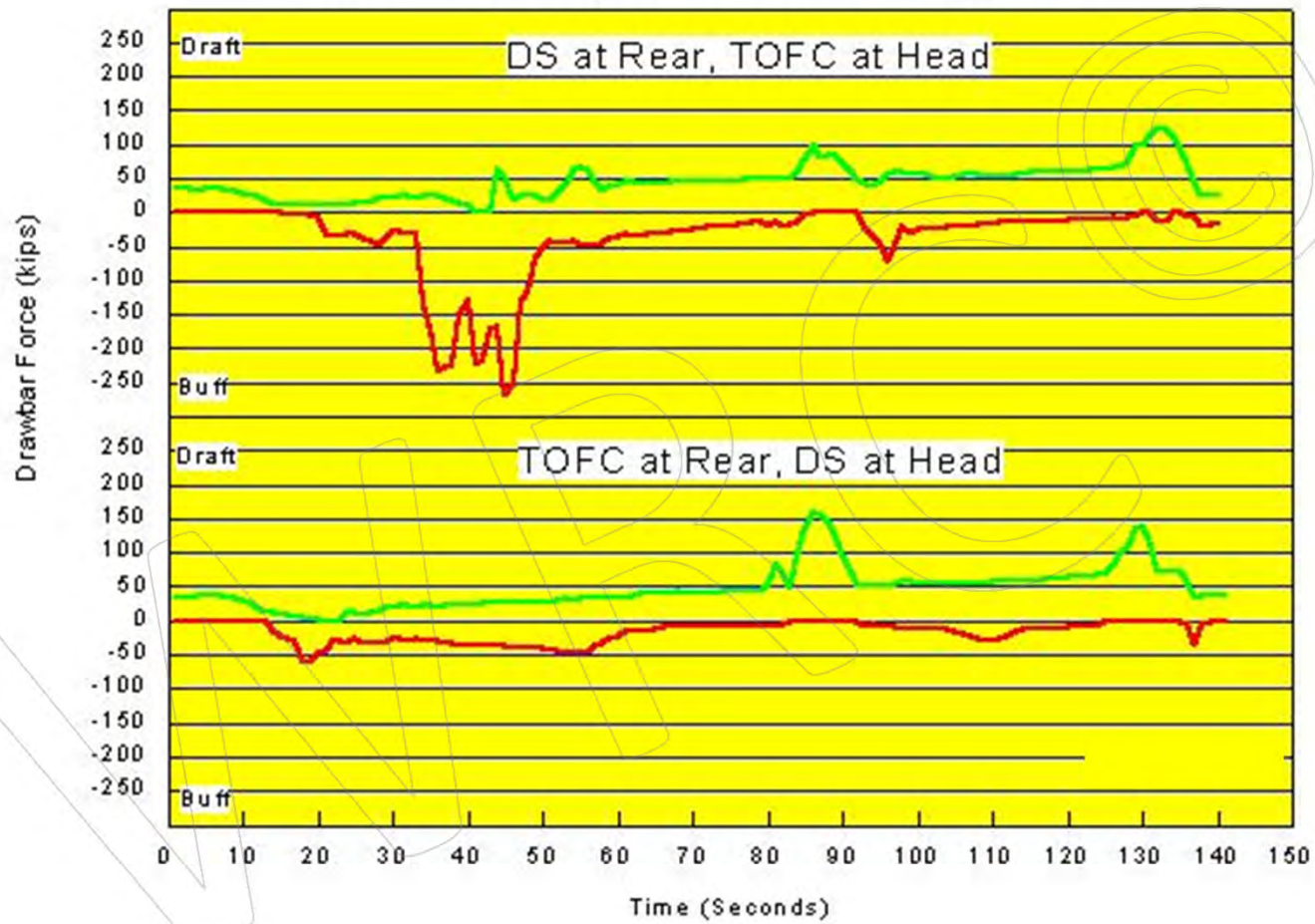
In-train Forces - Full Service Stop - 50 MPH



In-train Forces - Full Service Stop - 50 MPH



Train Makeup Study
Maximum Drawbar Forces
Full Service Stop - 60 MPH - Undulating Track



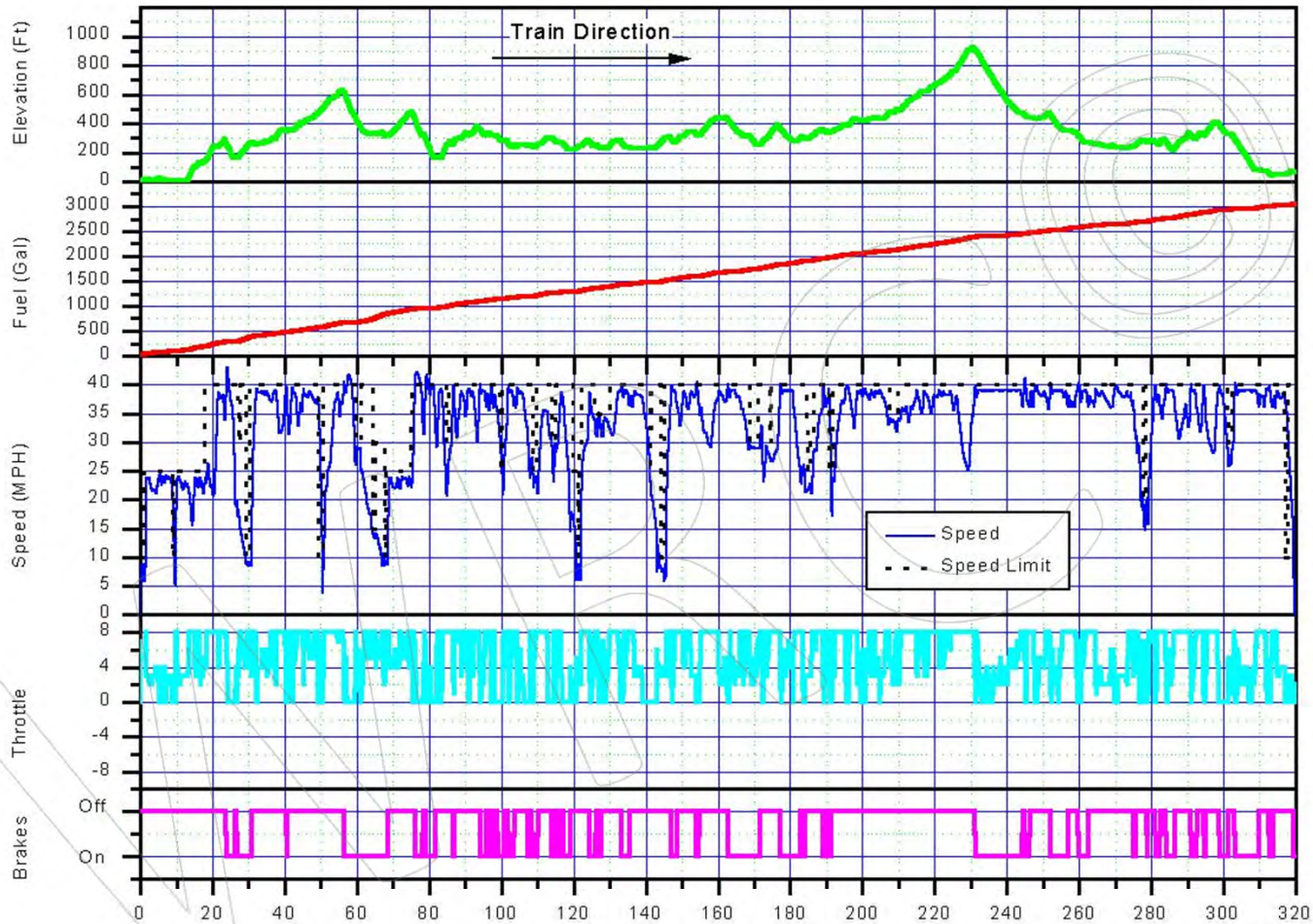
Train Energy Model (TEM)

- Used for over-the-road simulation
- Useful for determining approximate speeds
- Accurate predictions of fuel consumption
- Can be used in wheel/rail lubrication studies



Train Performance Graph

4 GP38's
Std. Adhesion
5000 Tons



Unopposed Run Time = 11 hr 7 min

Fuel Consumption = 3036 Gallons

Miles



Summary of Longitudinal Models

- Accurate in predicting traction and braking forces
 - On any vehicle in the train anywhere on the track
- Accurate in predicting speed of the train
- Accurate in predicting over the road run times
- Accurate in predicting fuel consumption

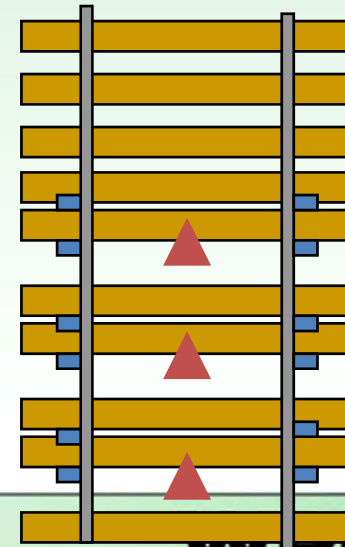


Rail Anchoring - Restraint Analysis

- Effect of introduction of AC's on rail anchoring
 - Will AC's accelerate joint problems such as joint batter and joint bar cracking?
 - What anchor patterns required to restrain longitudinal forces?
 - What curves/tangents should have priority for anchor upgrading?
 - Does train handling need to be restricted in certain areas?



Effect of Poor Rail Anchoring



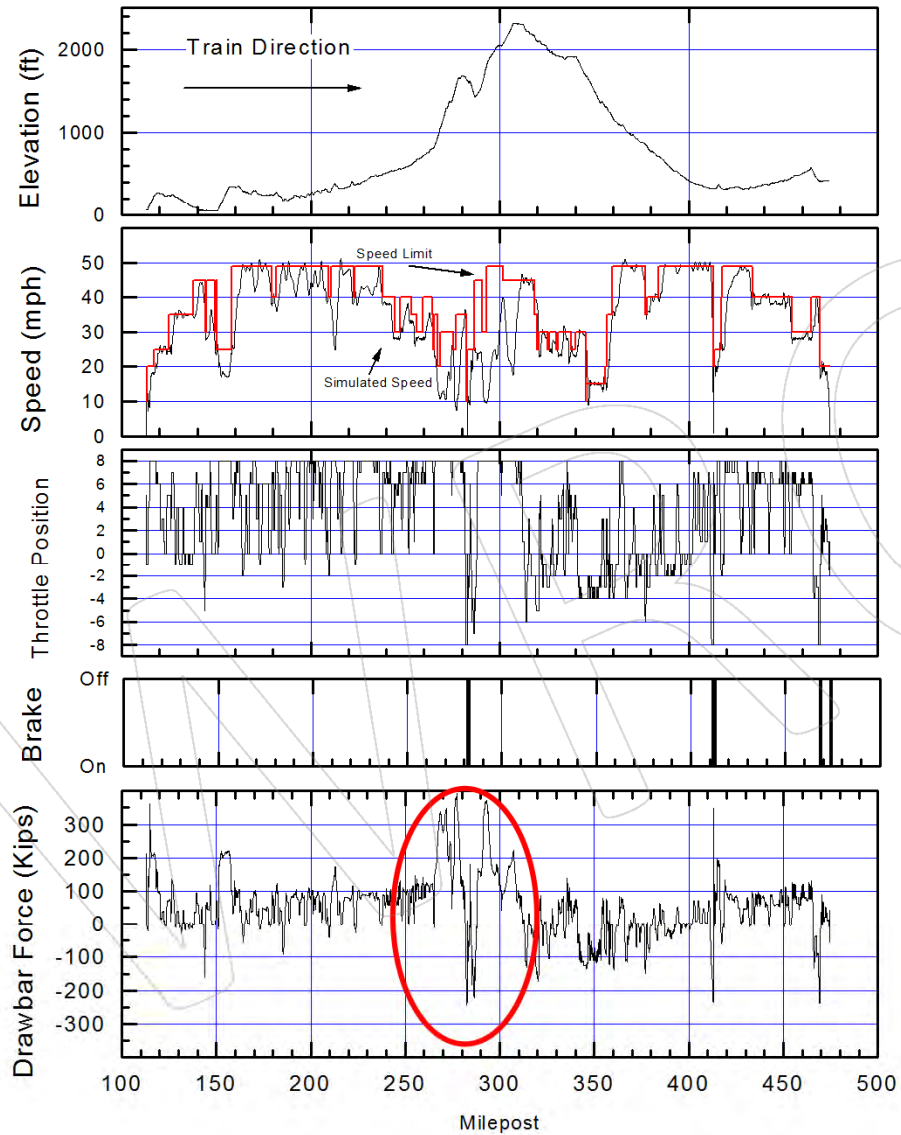
Priority Rating for Rail Anchoring Improvements

- Determine highest areas of grade resistance
 - Track profile - grades and curvature
 - Train lengths - looking for average grade resistance under entire train - varies with different train lengths
- Determine areas of high longitudinal forces
- Prioritize based on these factors



SD70MAC
3 Locos, 9075 TT

Rail Anchoring Project
Over the Road Simulation



*Rail Anchoring
Study -*

*Over-The-Road
Simulation*



5NBAF1

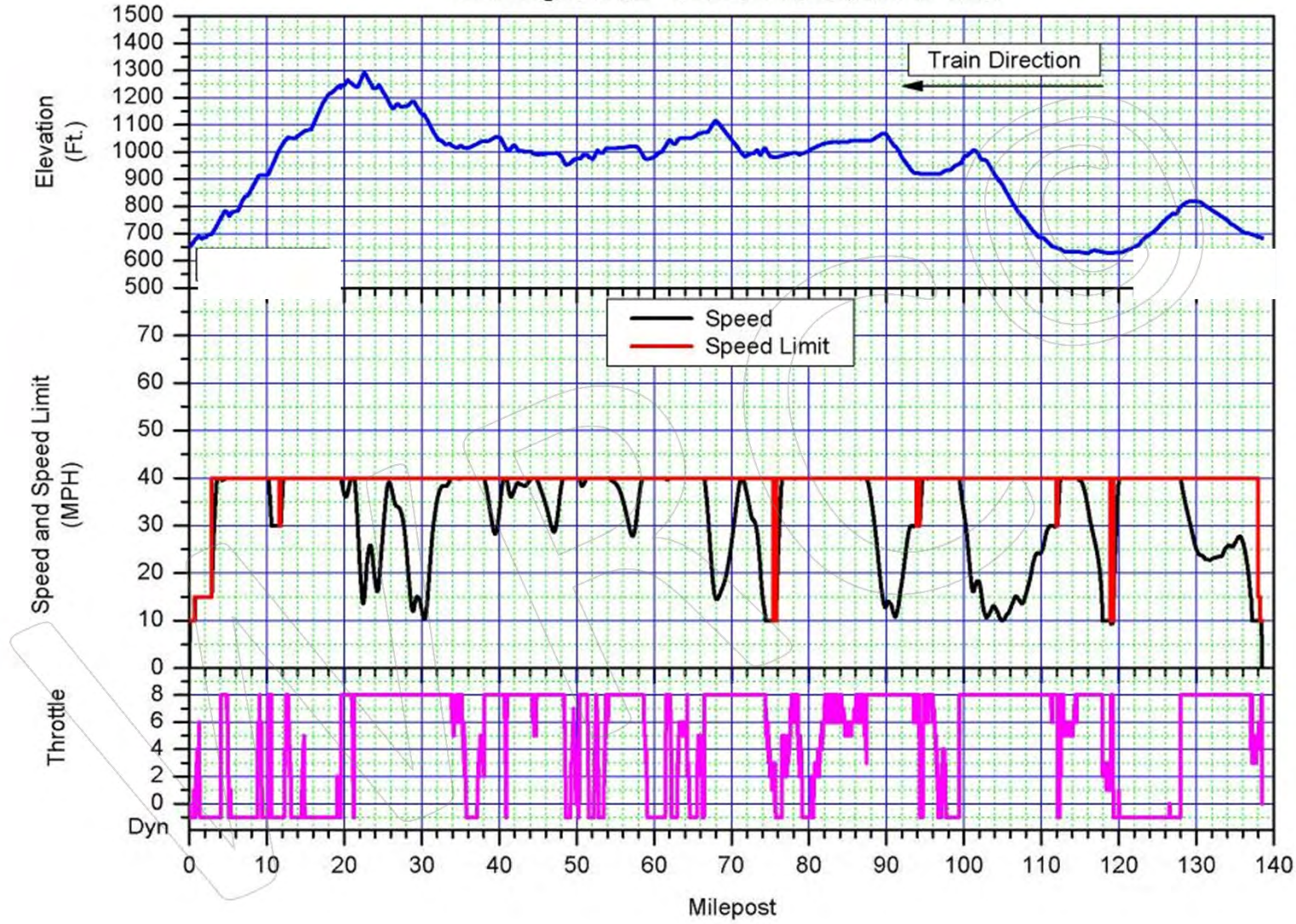
WRI 2015

Curve Elevation Optimization

- Longitudinal modeling provides a range of actual train speeds under a variety of tonnage, power, and train operations factors (slow orders, speed restrictions, etc.)
- Issues with determining optimum elevation
 - Mixed freight and passenger
 - Heavy grade territory; uphill vs. downhill speeds
 - Distances from know speed restrictions; acceleration/deceleration
 - Different tonnage trains in same direction (drag vs. manifest/intermodal)



Train Performance Graph SB Freight Train - 3 Locomotives, 10947 Tons



Printed 9/17/2008

MP	Curvature (Degrees)	Existing SE (Inches)	Freight Speed Limit (MPH)	Simulated Speed (MPH) SB Freight 6432 Tons	Speed (MPH) NB Freight 2256 Tons	Calc SE SB Freight	1 Under Bal			Existing Passenger Speed Limit (MPH)	Passenger Min Allowable SE (MPH)	3 Over Bal		Diff Final from Recom Freight
							Calc SE NB Freight	Recom Freight SE	Final Rec SE			Diff from Actual SE		
1.74	2.50	0.50	15.00	14.81	9.97	-0.63	-0.83	0.00	15.00	1.00	1.00	0.50	1.00	
6.28	2.50	2.00	40.00	40.00	40.00	1.68	1.68	1.68	50.00	1.19	1.68	-0.32	0.00	
6.80	2.00	0.80	40.00	35.00	39.97	0.64	1.14	1.14	50.00	1.00	1.14	0.34	0.00	
7.28	4.00	3.75	40.00	35.00	38.46	2.28	2.96	2.96	50.00	3.70	3.70	-0.05	0.74	
7.62	2.00	1.00	35.00	35.00	34.94	0.64	0.64	0.64	35.00	1.00	1.00	0.00	0.36	
8.06	1.50	0.50	40.00	40.00	34.98	0.61	0.23	0.61	50.00	1.00	1.00	0.50	0.39	
8.86	4.00	5.00	40.00	40.00	37.74	3.29	2.82	3.29	50.00	3.70	3.70	-1.30	0.41	
9.30	3.00	3.00	40.00	40.00	39.96	2.22	2.21	2.22	50.00	2.03	2.22	-0.78	0.00	
10.10	4.00	4.00	40.00	40.00	39.98	3.29	3.28	3.29	50.00	3.70	3.70	-0.30	0.41	
11.00	4.00	4.00	40.00	40.00	39.96	3.29	3.28	3.29	50.00	3.70	3.70	-0.30	0.41	
11.34	4.00	3.50	40.00	40.00	39.96	3.29	3.28	3.29	50.00	3.70	3.70	0.20	0.41	
11.64	4.10	4.00	40.00	40.00	39.91	3.40	3.38	3.40	50.00	3.87	3.87	-0.13	0.47	
12.15	1.33	0.50	40.00	40.00	39.97	0.43	0.42	0.43	50.00	1.00	1.00	0.50	0.57	
13.21	4.00	4.00	40.00	33.15	39.99	1.95	3.29	3.29	50.00	3.70	3.70	-0.30	0.41	
13.52	4.00	4.50	40.00	30.00	39.98	1.41	3.28	3.28	50.00	3.70	3.70	-0.80	0.42	
13.77	4.00	4.00	40.00	30.00	37.55	1.41	2.78	2.78	50.00	3.70	3.70	-0.30	0.92	
14.29	4.00	4.50	30.00	25.00	29.96	0.68	1.41	1.41	30.00	1.00	1.41	3.09	0.00	
14.59	4.00	4.00	30.00	25.00	28.84	0.68	1.23	1.23	30.00	1.00	1.23	2.77	0.00	
14.80	3.50	1.00	25.00	25.00	24.63	0.47	0.42	0.47	25.00	1.00	1.00	0.00	0.53	
14.86	3.50	1.00	25.00	25.00	25.00	0.47	0.47	0.47	25.00	1.00	1.00	0.00	0.53	
15.09	4.00	2.00	25.00	25.00	24.94	0.68	0.67	0.68	25.00	1.00	1.00	-1.00	0.33	
15.30	4.00	5.50	40.00	29.00	25.00	1.25	0.68	1.25	50.00	3.70	3.70	-1.80	2.45	
15.66	4.00	4.00	40.00	39.38	25.00	3.16	0.68	3.16	50.00	3.70	3.70	-0.30	0.54	
16.40	2.00	2.50	40.00	40.00	34.59	1.14	0.60	1.14	50.00	1.00	1.14	-1.36	0.00	
17.18	2.90	4.00	40.00	40.00	39.99	2.11	2.11	2.11	50.00	1.86	2.11	-1.89	0.00	
17.46	3.00	4.00	40.00	40.00	39.95	2.22	2.21	2.22	50.00	2.03	2.22	-1.78	0.00	
18.00	4.00	4.00	40.00	40.00	39.97	3.29	3.28	3.29	50.00	3.70	3.70	-0.30	0.41	
18.24	4.10	4.00	40.00	40.00	39.95	3.40	3.38	3.40	50.00	3.87	3.87	-0.13	0.47	
18.84	4.00	4.00	40.00	40.00	39.99	3.29	3.29	3.29	50.00	3.70	3.70	-0.30	0.41	
19.14	4.10	4.00	40.00	40.00	39.99	3.40	3.39	3.40	50.00	3.87	3.87	-0.13	0.47	
19.38	4.00	4.00	40.00	40.00	40.00	3.29	3.29	3.29	50.00	3.70	3.70	-0.30	0.41	

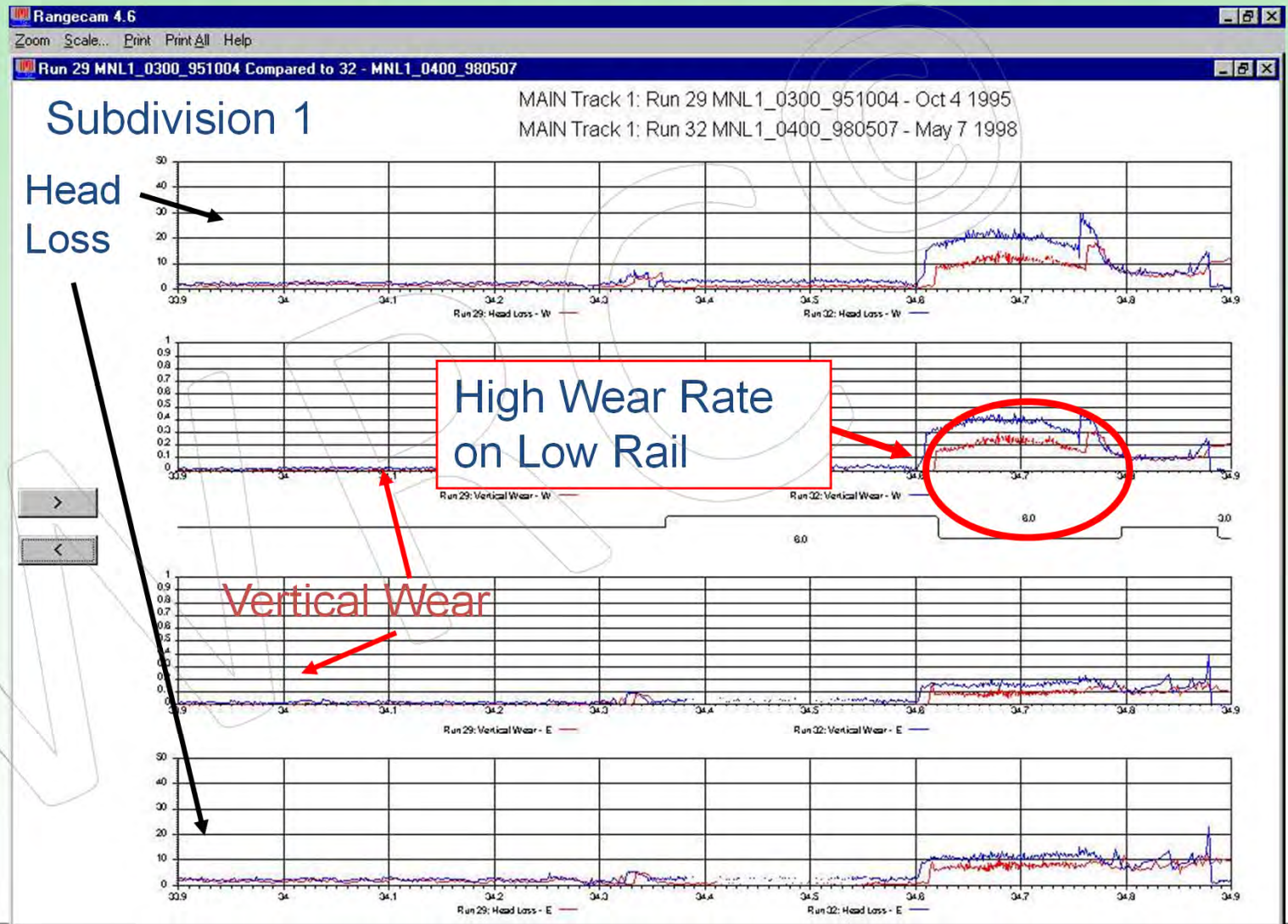


Second Case

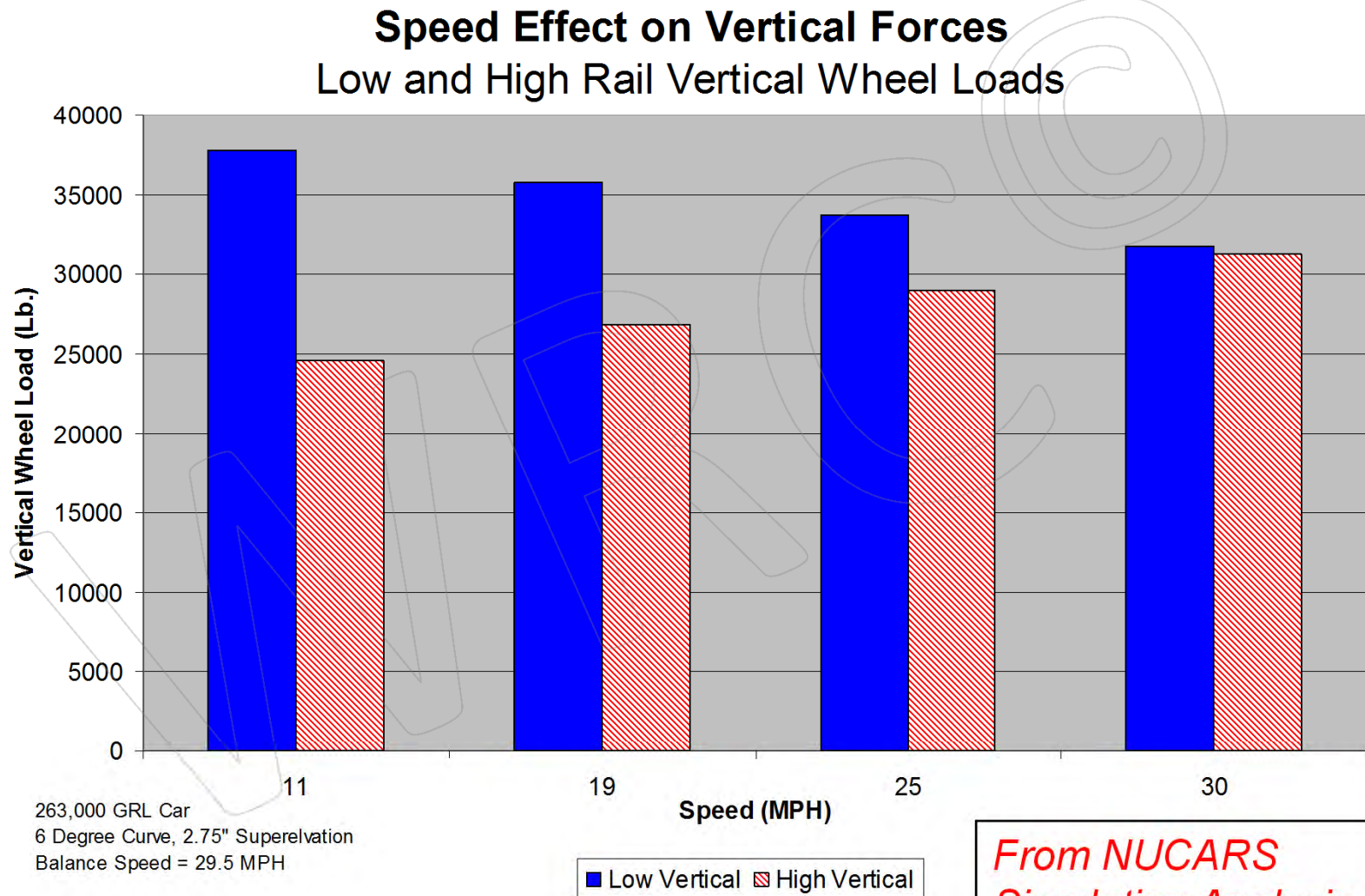
- High rail wear rate on low rail in 6 degree curve at location of heavily used siding switch.
- Many loaded trains slowing to enter siding at 10-15 MPH.
- Curve balanced for 30 MPH operation with 2.75" elevation



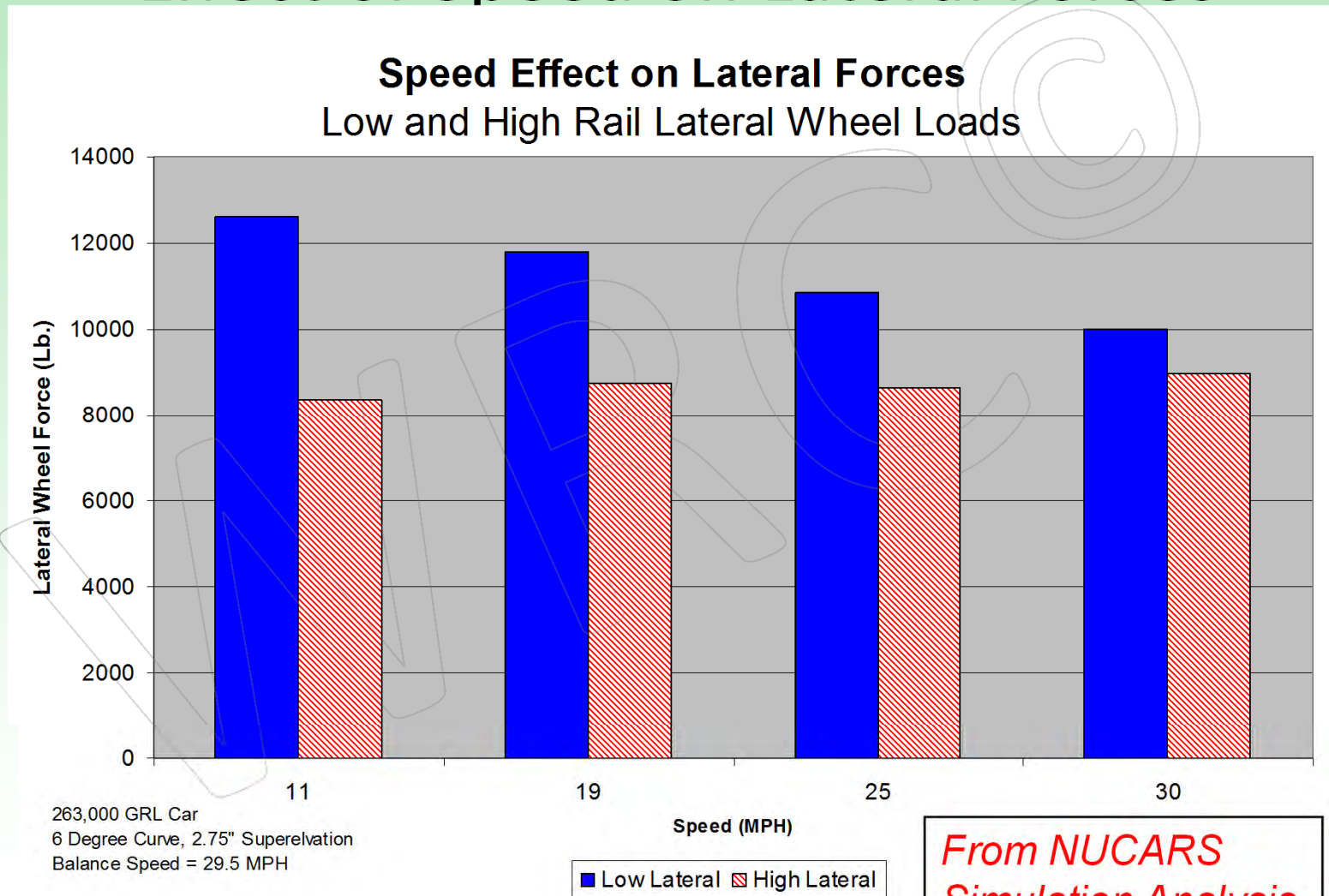
Increased Rail Wear due to Operational Factors



Effect of Operating Speed on Wheel Loading



Effect of Speed on Lateral Forces



Possible Solution

$$\text{El. Eq.} = .00067 (6) (15 \times 15)$$

$$= 0.90 \text{ inch call it } \sim 1.0 \text{ inch}$$

For speeds entering siding between 10-15 MPH, an elevation of 1.0 inch would be more appropriate.



Vehicle Dynamics Models

- Generally used to model one vehicle operating over a section of track (1000 ft. typical)
- Can simulate multiple types of car defects or wear
- Can simulate multiple types of rail geometry perturbations
- Can simulate at any speed
- Can predict wheelset lateral, vertical forces and L/V ratios (At a minimum)
- Generally called MBS (Multi-Body Simulation) models



Leading MBS Simulation Models

- VAMPIRE
 - Developed by British Rail Starting in 1970s
 - Now managed by Delta Rail of Derby England
- NUCARS™
 - Developed by AAR/TTCI in mid 1980's
 - First release 1987, many revisions since
- SIMPACK
 - Developed in Germany as MBS package at German Aerospace Research (DLR)
 - In 1995 first release with rail version; Siemens involved in effort
 - Claims to do vehicle dynamics and train dynamics



Leading MBS Simulation Models

- ADAMS Rail
 - Started with MBS software MSC.ADAMS as platform
 - In 1993 Dutch Rail began effort to customize for rail applications
 - In 1996, MEDYNAs development team joined up with MSC.ADAMS/RAIL
 - Now Marketed by MSC Software
- Universal Mechanism (UM)
 - Developed as MBS open platform by Laboratory of Computational Mechanics
Bryansk State Technical University, Russia
 - Has Rail capabilities, claims to do vehicle and train dynamics
- GENSYS
 - Started in Sweden in 1980's with ASEA
 - In 1992 full MBS version released for rail vehicles



University of Manchester Benchmark

- Completed ~1998
- Compared NUCARS, VAMPIRE, ADAMS RAIL, GENSYS, SIMPACK
- In general, all models were in close agreement on predicting wheel/rail forces
- NUCARS and VAMPIRE had fastest run times



How can MBS modeling help in the wheel/rail environment?

- Optimize wheel profiles
- Optimize turnout design
- Optimize rail profiles; rail grinding strategies
- Optimize curve elevation
- Study rail lubrication strategies and quantify benefits
- Study wheel and rail wear under various regimes
- Analyze RCF issues
- Study derailments and contributions from various factors
- Acoustic Modeling



Vehicle Dynamics Models

- Car Conditions
 - Springs
 - Side Bearings
 - ✓ Constant Contact
 - ✓ Standard roller
 - Damping Levels
 - ✓ Friction wedges
 - ✓ Hydraulic
 - Wheel Profiles
 - Car center of gravity
 - Centerplate conditions
 - Steering linkages
 - Bump stops



Vehicle Dynamics Models Con't.

- Track Conditions
 - Crosslevel
 - Gage
 - Alignment
 - Rail Profile
 - Rail Lubrication
 - Gage face and top of rail
- Operating Conditions
 - Speed



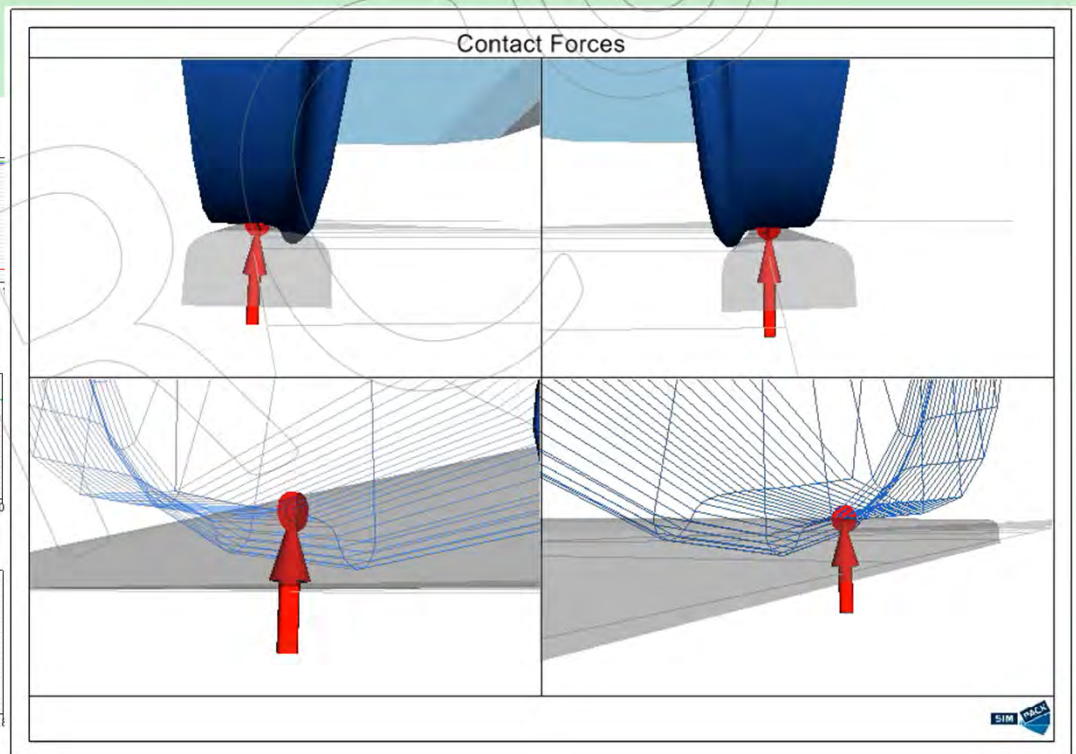
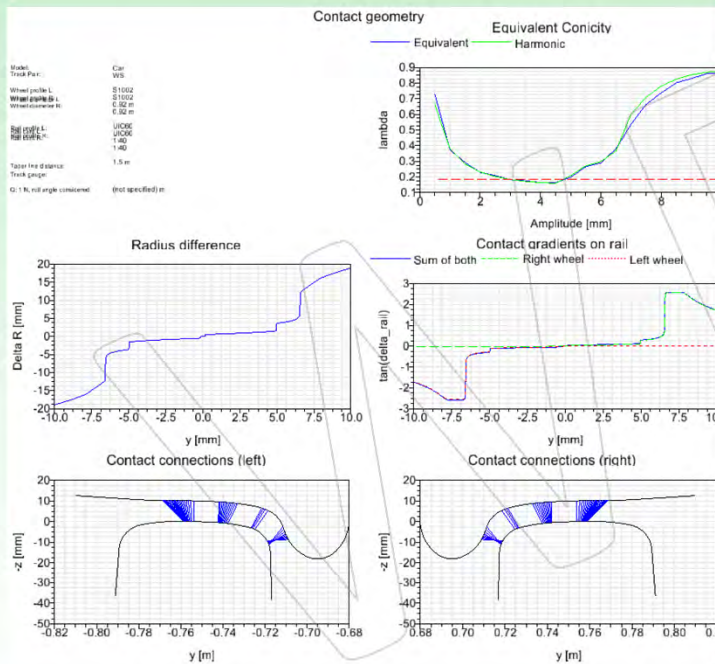
Vehicle Dynamics Models Con't

- Outputs
 - Vertical Wheel Forces
 - Lateral Wheel Forces
 - L/V ratios
 - Accelerations
 - Displacements of springs, dampers, side bearings
 - Wheelset position
 - Transducers anywhere on car



Rail-to-Wheel Contact

- Arbitrary number of contact patches
- Each wheel considered separately
- Profiles from library or measured
- Variable friction coefficient



Flexible Bodies

Flexible carbody

- Passenger comfort analysis

Flexible bogie frame

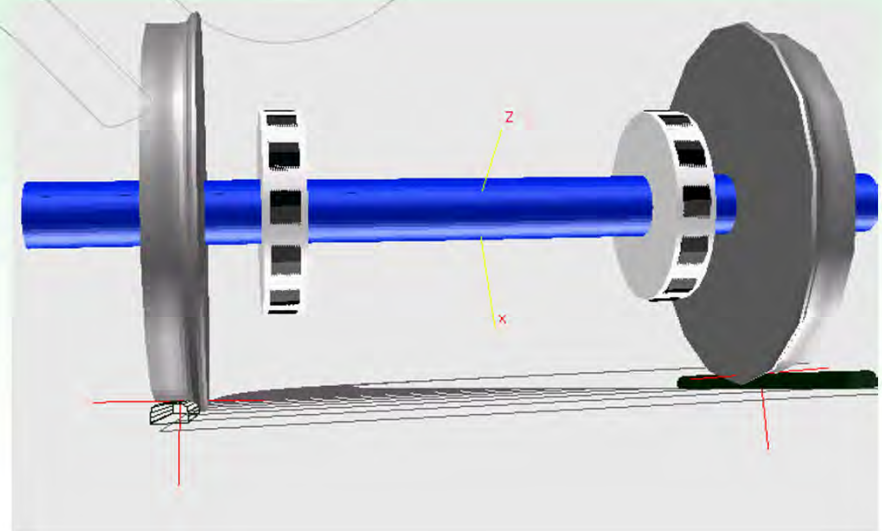
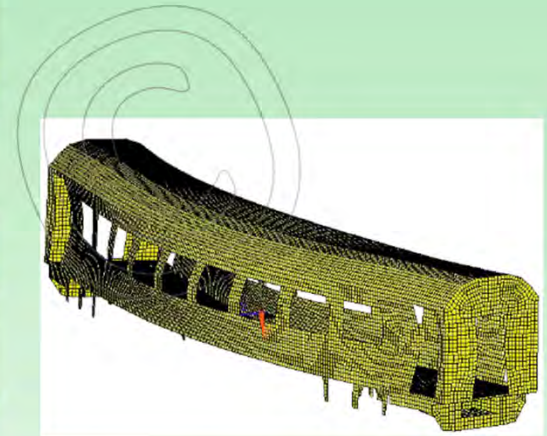
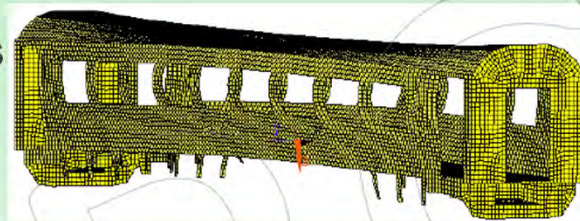
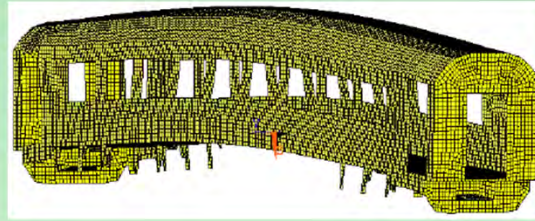
- Derailment tests
- Durability

Flexible wheelsets

- Drivetrain analysis
- Durability

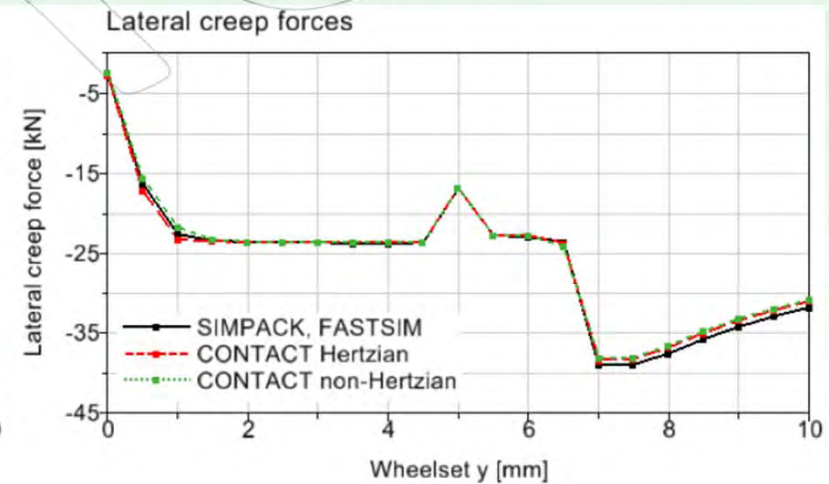
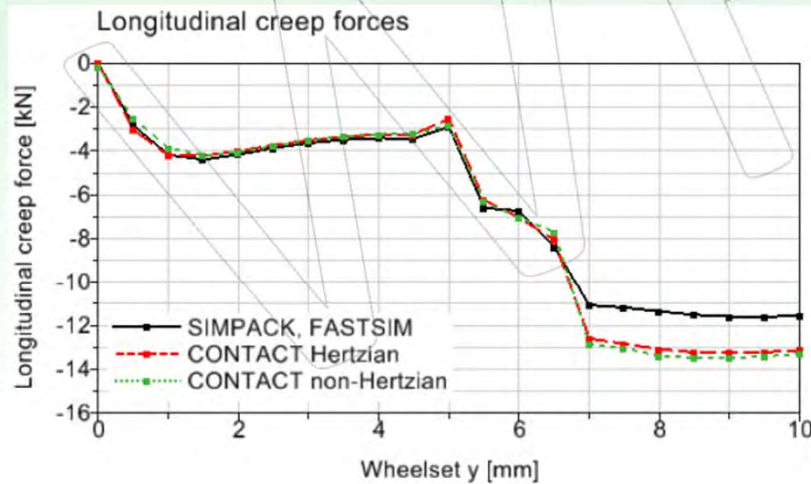
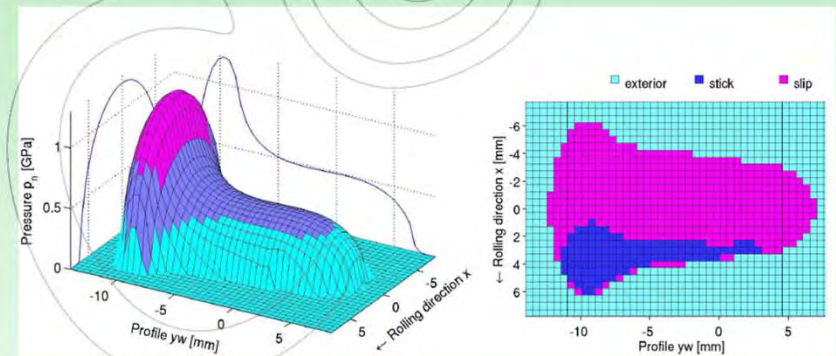
FE Interfaces

- ANSYS, NASTRAN, Abaqus, ...

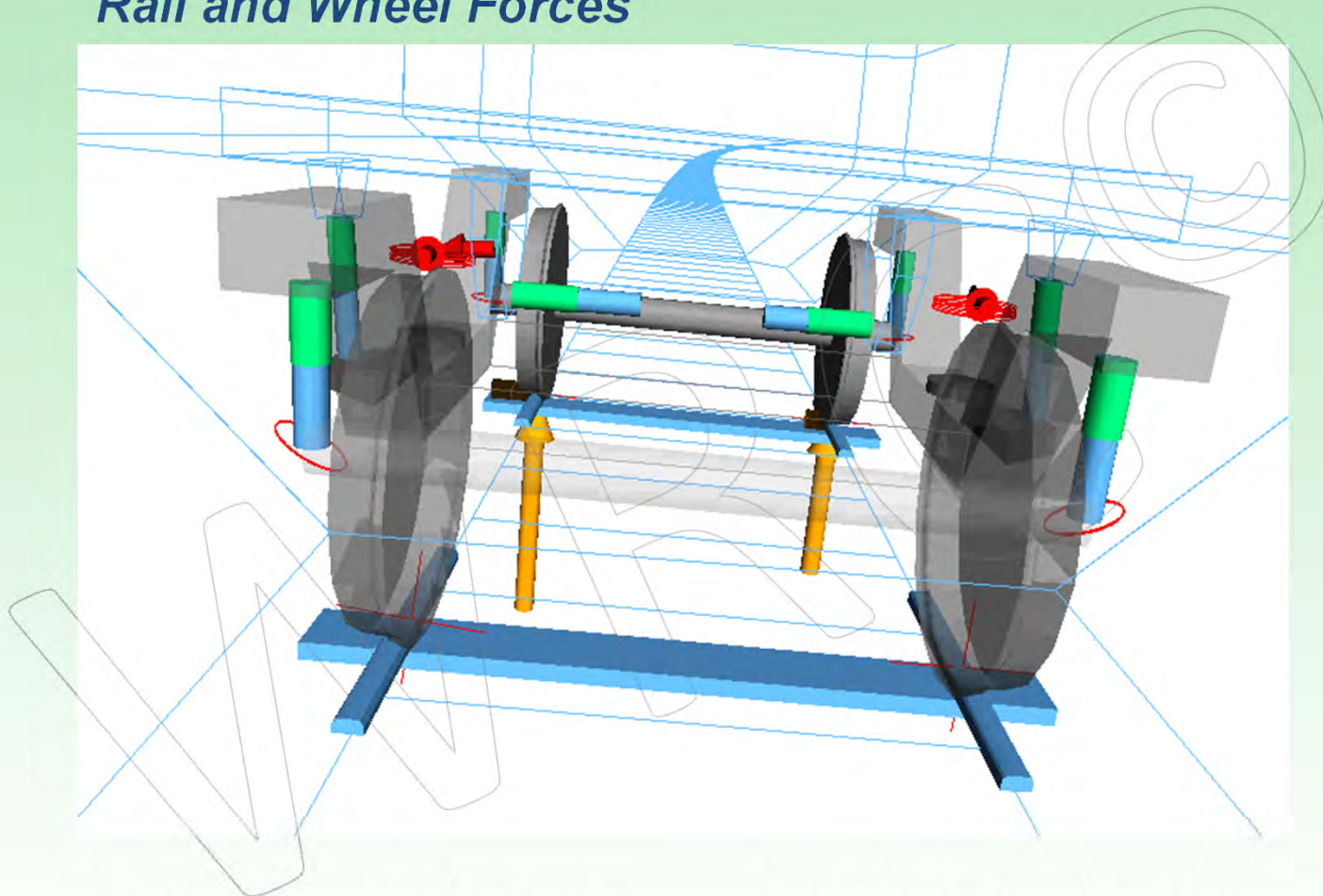


SIMPACK Kalker Contact

- Integration of Kalker/Vollebregt's CONTACT into SIMPACK
- Postprocessing of SIMPACK results with CONTACT
- Verification of critical simulations with CONTACT
- Easy to handle interface to CONTACT



Rail and Wheel Forces

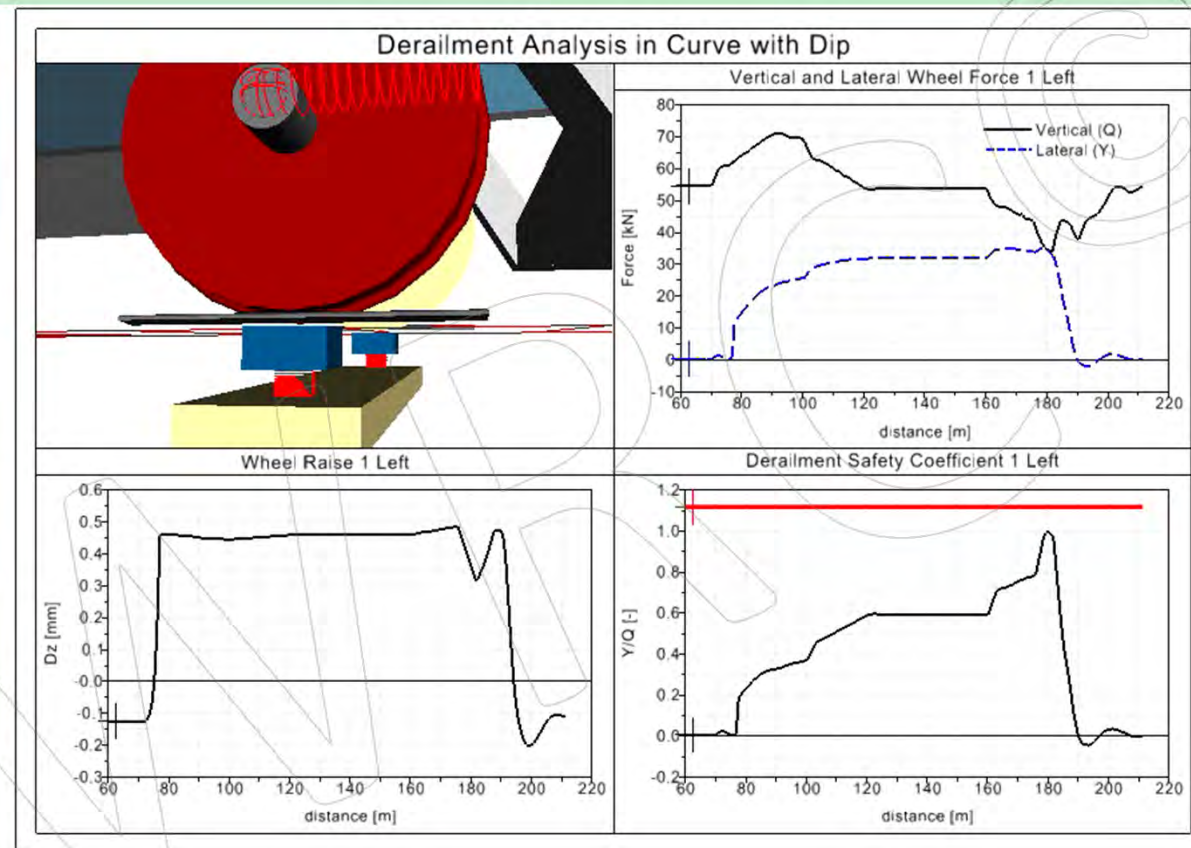


Filters: Low-Pass, Band-Pass,
Sliding Mean/RMS, Percentiles, ...

Long Tracks with Irregularities
 $Q, Y, \Sigma Y, Y/Q, H, \ddot{y}, \ddot{y}^+, \ddot{y}^*, \ddot{z}, \dots$



Derailment Safety

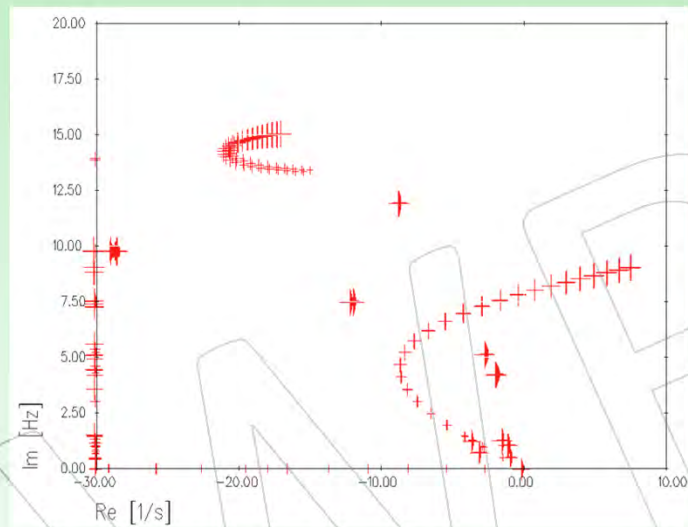


Twisted Track with Dip, Narrow Curves

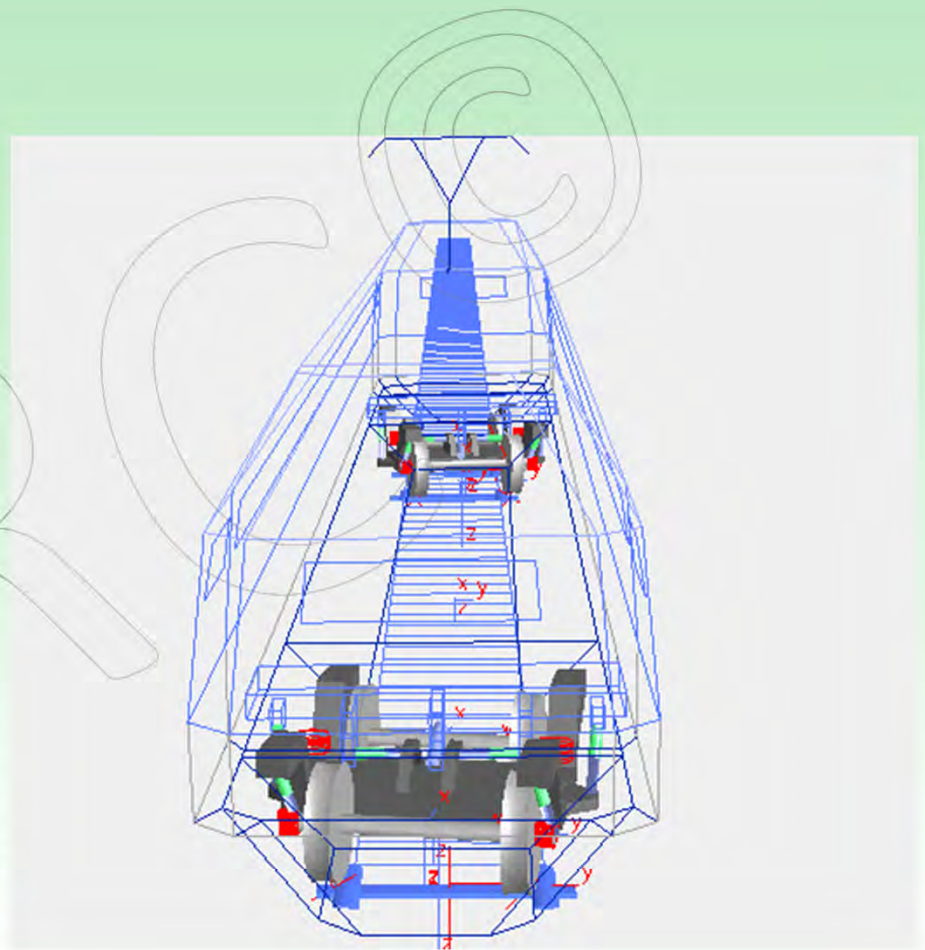
$Q, Y, Y/Q, \Delta Q/Q_0, \Delta z$



Running Stability



Non-Linear Time-Domain Analysis
with Track Excitation



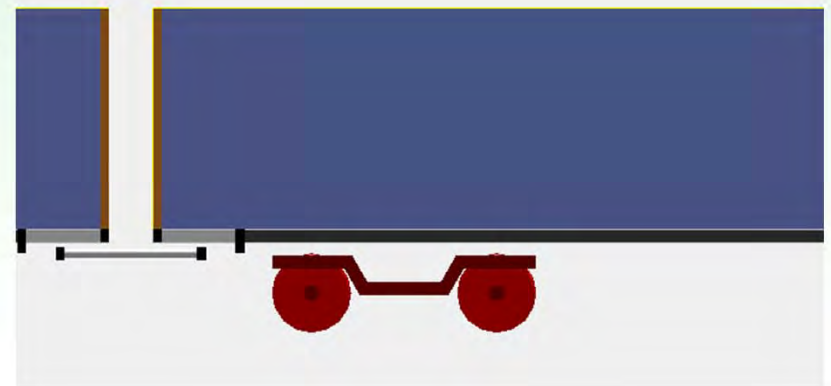
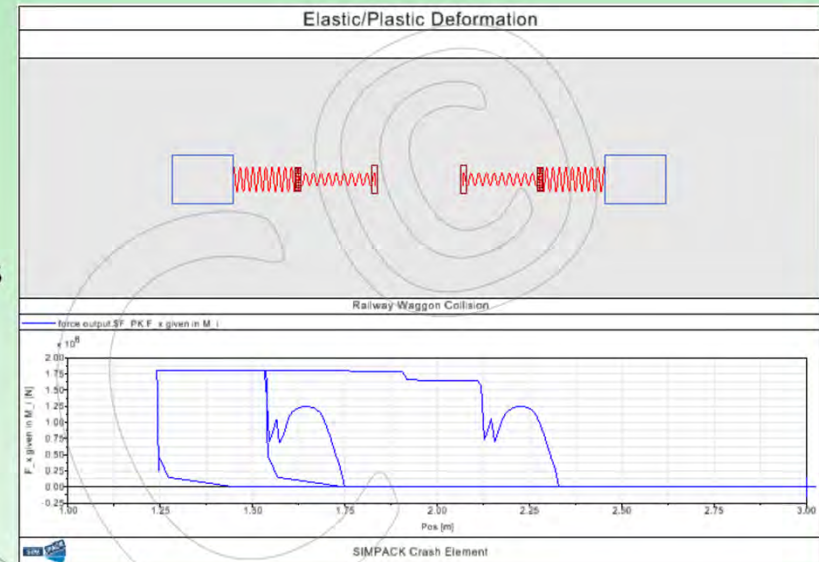
Freight Trains

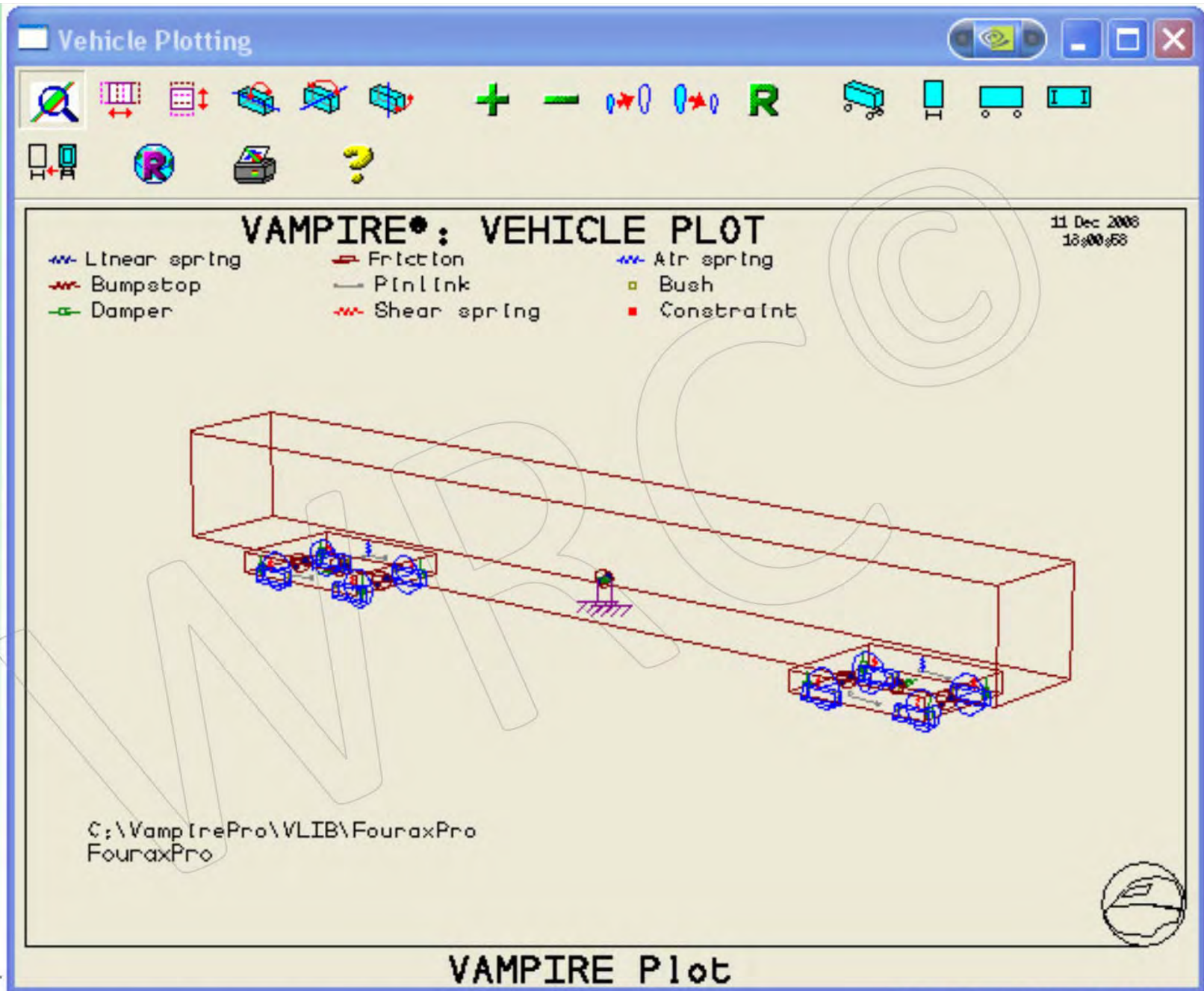
Longitudinal Train and Coupler Dynamics

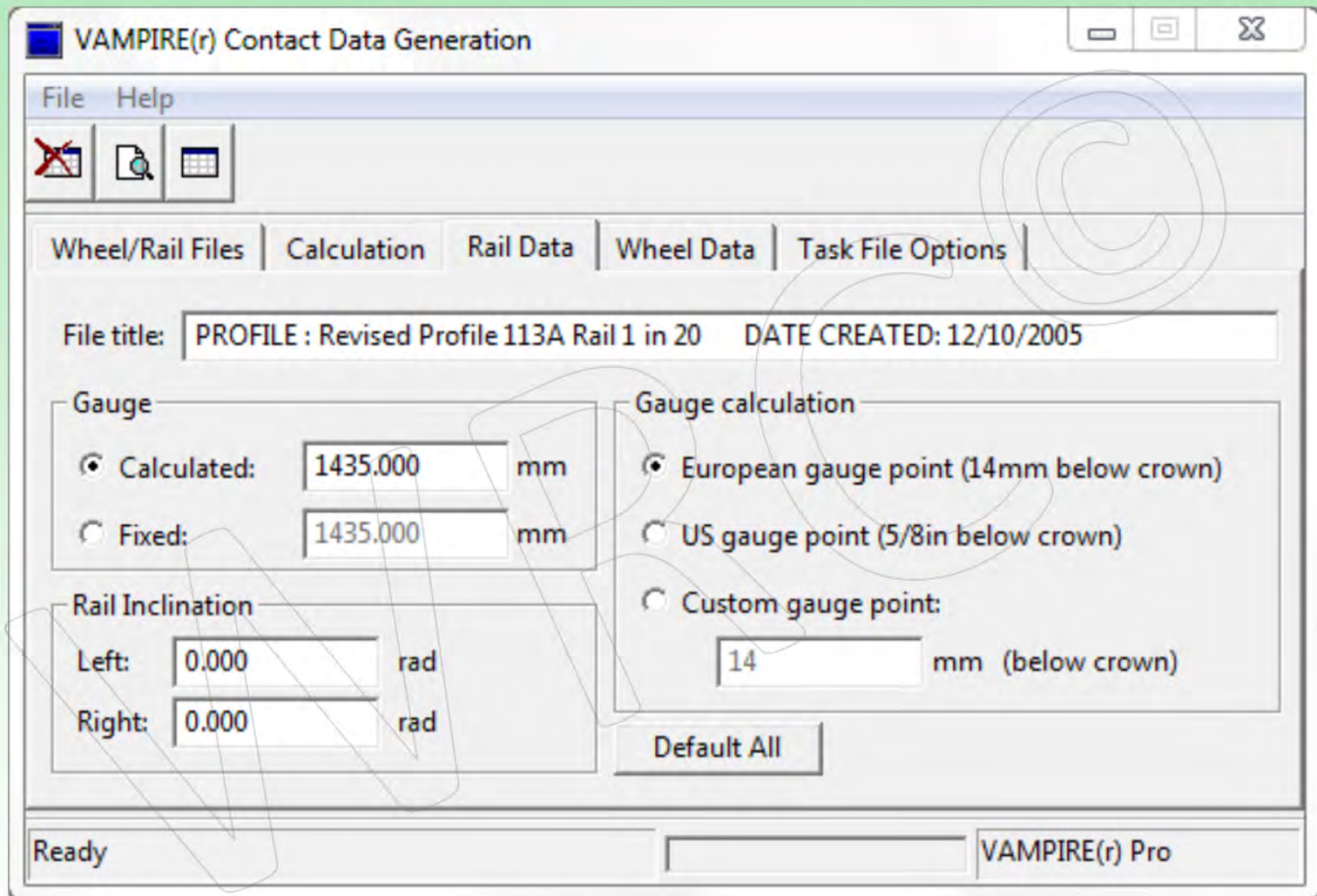
- Buffers
- Cushioned couplers
- Shock absorbers
- Anti-climbing devices

Pneumatic brake system by

- SIMPACK Control
- External software (SIMPACK FMU Interface)







Interactive Vehicle Builder

Vampire® Pro 6.10 (Build 11 June 2013) - User: Alan Minnis (538 days left)

File Edit View Model Build Analysis Results Options Help

IVB [FouraxPro]* XML [AnalysisExamples]* XML [New Model 1]* 3D [New Model 1]* XML [FouraxPro]* 3D [FouraxPro]*

FouraxPro

- Assembly Properties
- Parameters
- Part File References
 - 4ax_airspring <VLIB>
 - 4ax_PrIBush <VLIB>
 - 4ax_PrimSHSprg <VLIB>
 - 4ax_PrIDamp <VLIB>
 - 4ax_PrIZDamp <VLIB>
 - 4ax_SecIBush <VLIB>
 - 4ax_SecWDamp <VLIB>
 - 4ax_SecIBstop <VLIB>
 - 4ax_SecZBstop <VLIB>
- Local Axes
- M - Masses
 - CarBody
- K - Stiffness Elements
- C - Dampers
- Bogie1
 - M - Masses
 - BogieFrame
 - W - Wheelsets
 - Wheelset1
 - Wheelset2
 - S - Shearsprings
 - A - Airsprings
 - Sec_L
 - Sec_R
 - L - Pinlinks
 - P - Bushes
 - K - Stiffness Elements
 - C - Dampers
- Bogie2

Selected Item Project [AnalysisE... IVB [FouraxPro]*

Monitor

Airspring Element (PART)

Name: 4ax_airspring

Description: [] Clone

Vertical | Lateral Stiffness/Damping | Lateral Hysteresis | Appearance

Simple Detailed

Airspring stiffness	.8	MN/m
Reservoir stiffness	0.9	MN/m
<input checked="" type="checkbox"/> Square law damping	1.1	MN/(m/s) ²
<input checked="" type="checkbox"/> Viscous damping	0.05	MNs/m
<input checked="" type="checkbox"/> Referred Inertia	0.3	Mg
<input type="checkbox"/> Change of area stiffness	0.0	MN/m
<input checked="" type="checkbox"/> Auxiliary stiffness	4.0	MN/m

OK Cancel Apply

Create a new part

Select the new part's element type

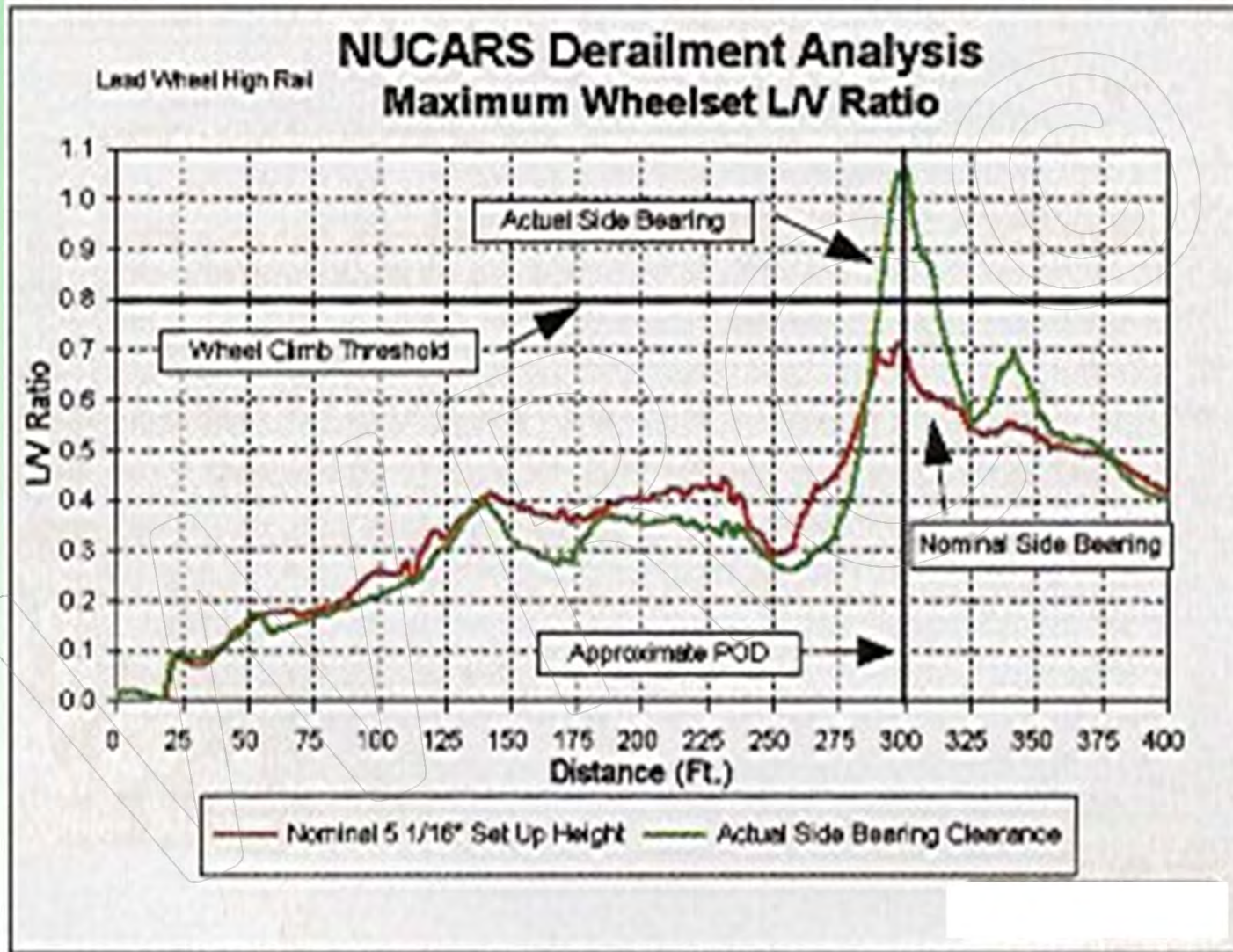
<input checked="" type="radio"/> Mass	<input type="radio"/> Wheelset
<input type="radio"/> Stiffness	<input type="radio"/> Shear spring
<input type="radio"/> Damper	<input type="radio"/> Airspring
<input type="radio"/> Bumpstop	<input type="radio"/> Pinlink
<input type="radio"/> Friction	<input type="radio"/> Constraint
<input type="radio"/> Bush	

OK Cancel



Derailment analysis comparing proper vs. insufficient constant contact side bearing set up height

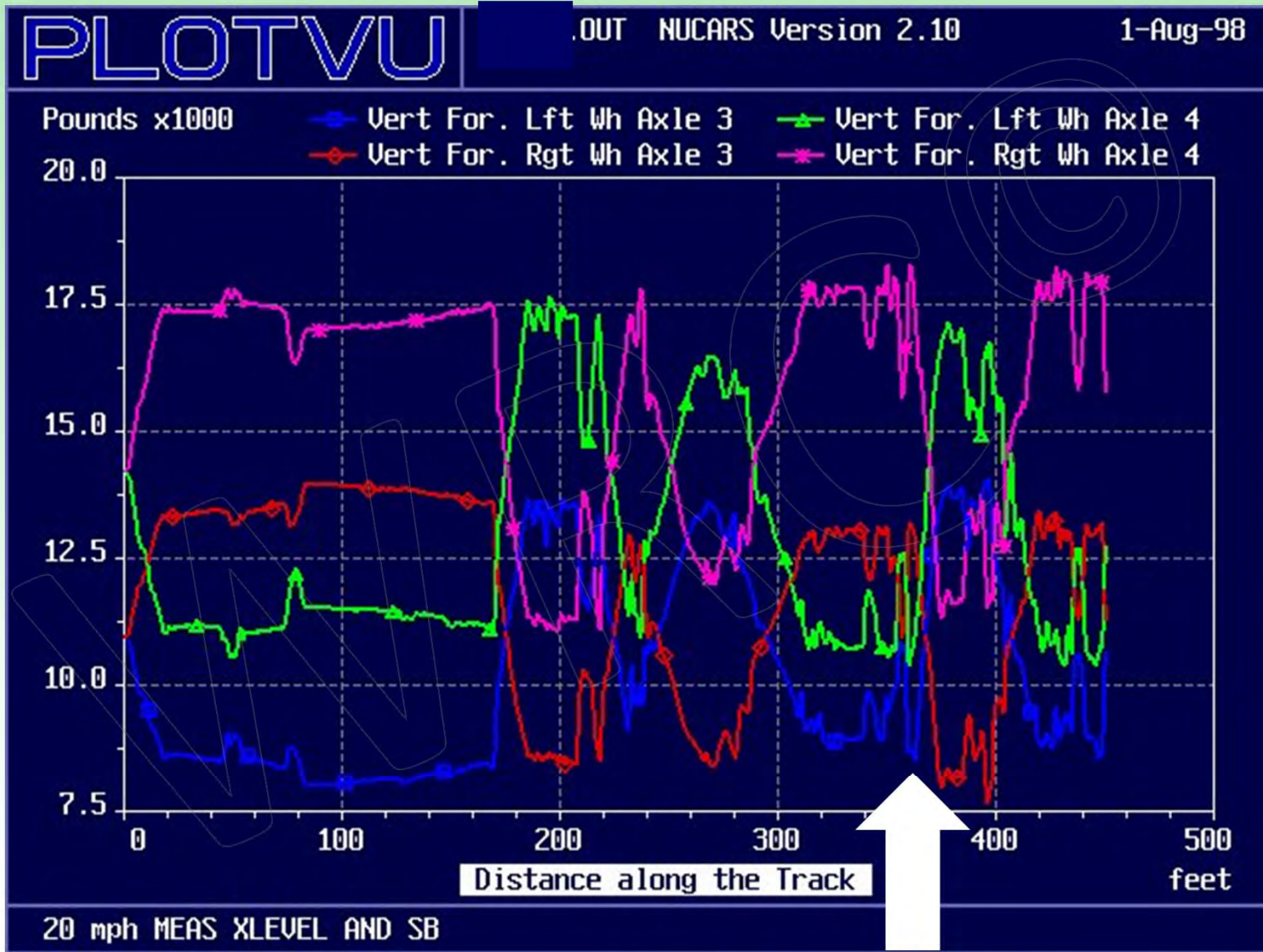




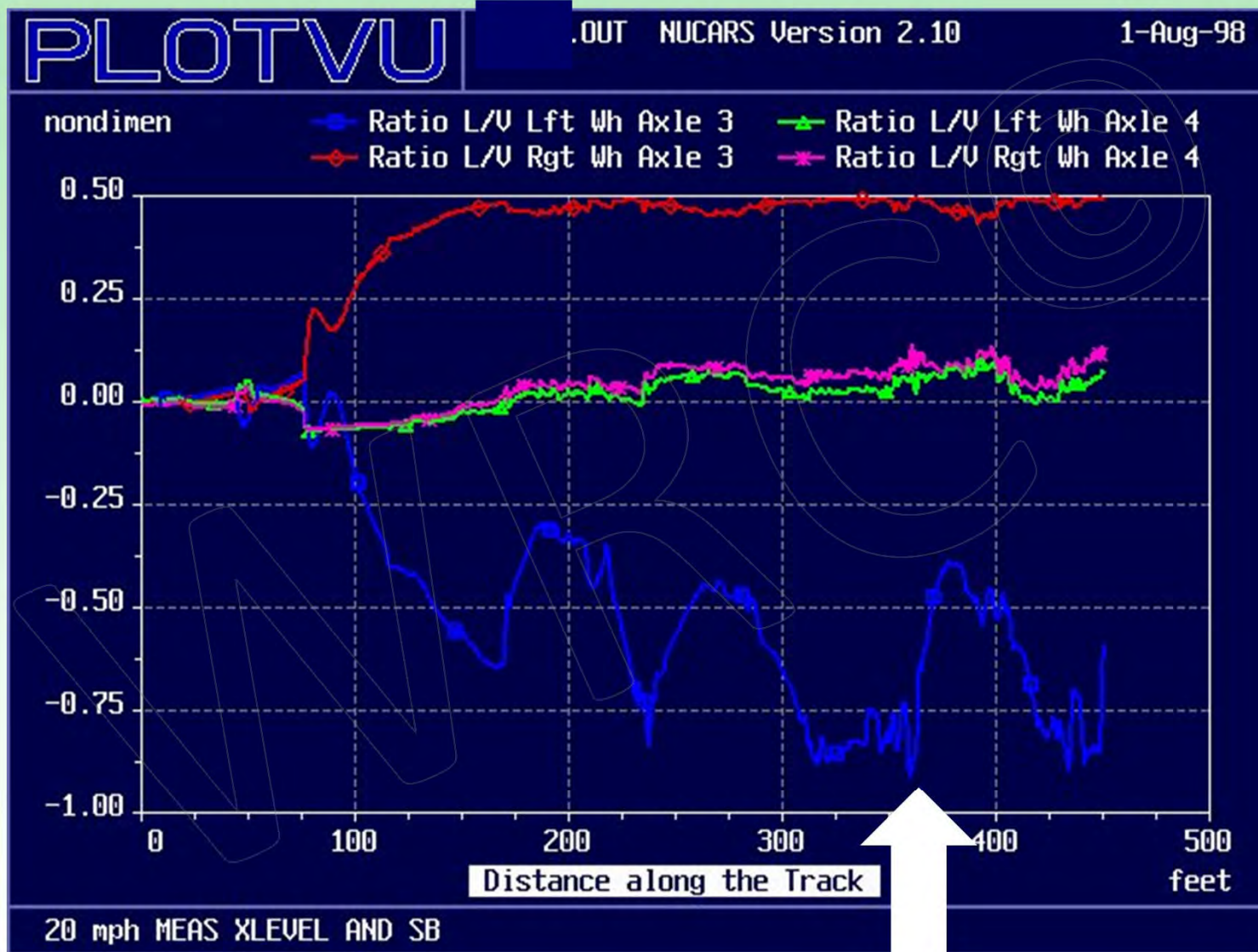
Derailment analysis investigating effect of track twist



Wheel unloading due to crosslevel twist



Wheel unloading due to crosslevel twist



Longitudinal Steering Moment

- The goal of wheelset steering is to develop a larger radius on High Rail vs. Low Rail

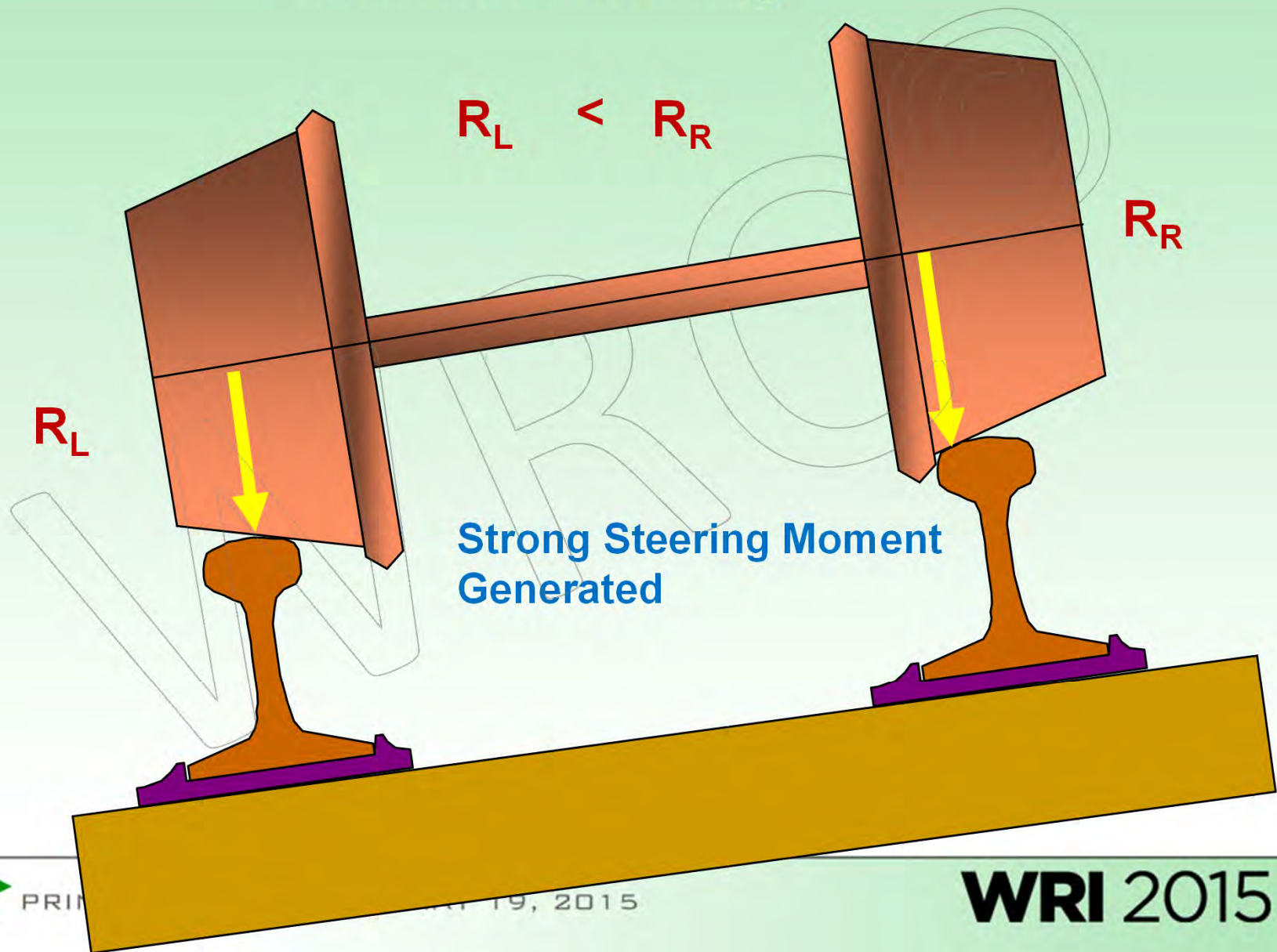


What Factors Reduce Steering Moment

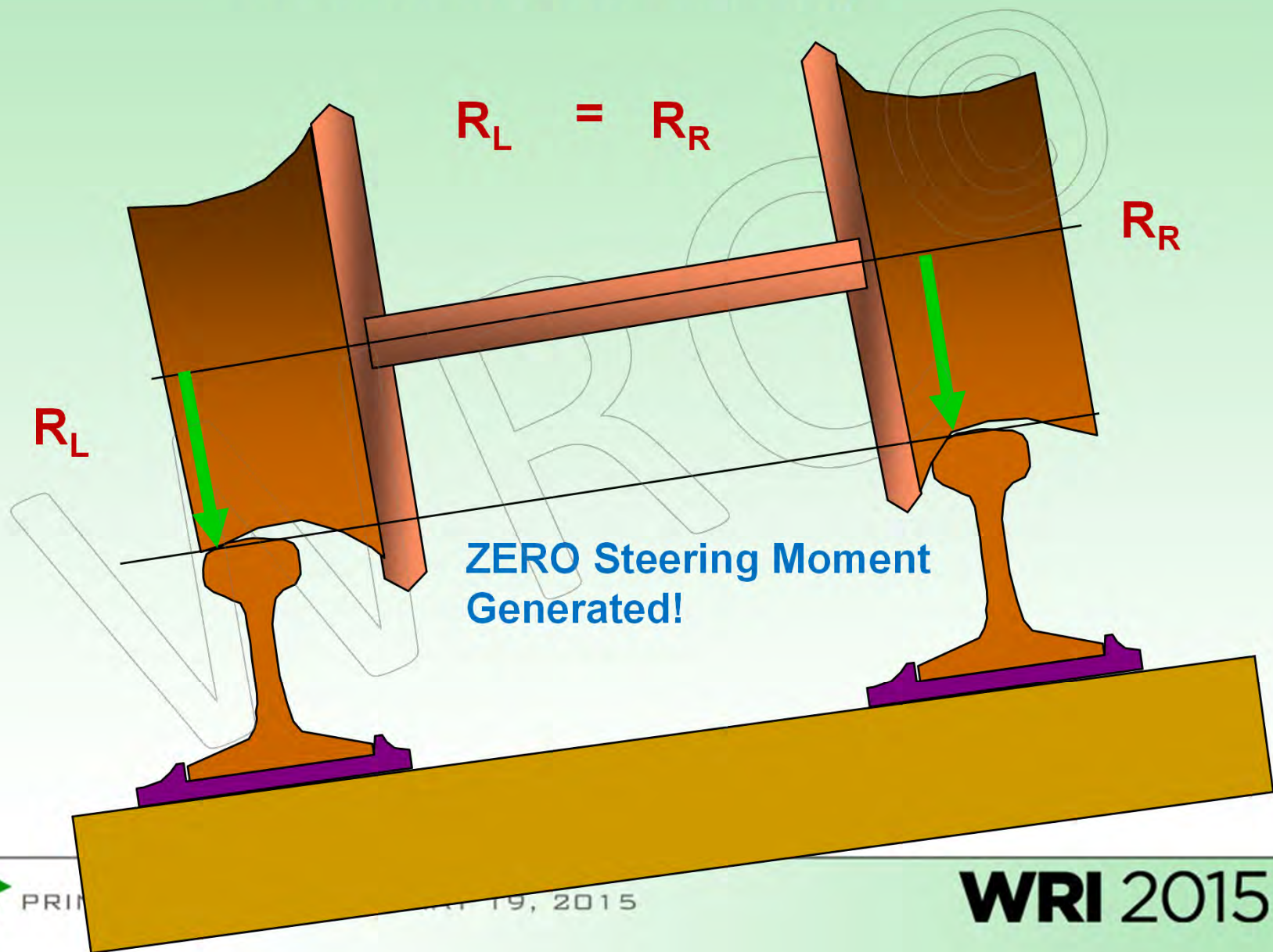
- Hollow Worn Wheels, False Flanges
- Over-lubrication of High Rail
- Severe Two-Point Wheel-Rail Contact
- Wheel Tape Mismatches



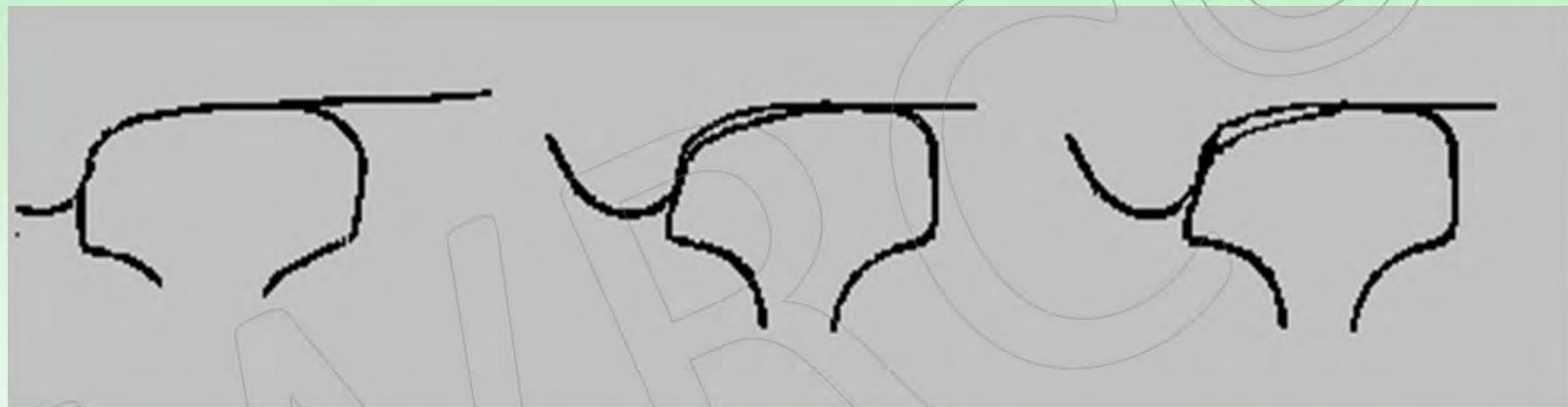
Normal Curving



Hollow Wheel Curving



Wheel/Rail Contact Geometry



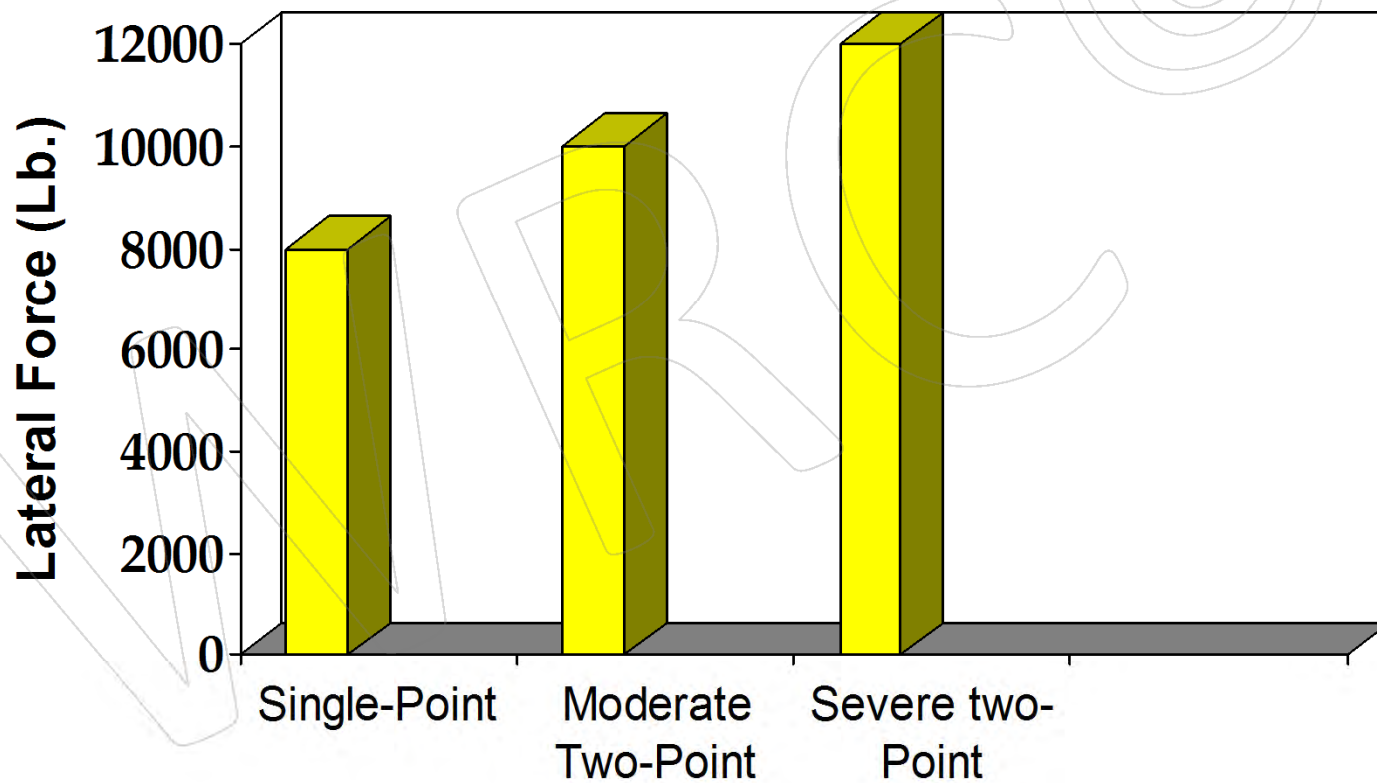
Single Point
Contact

Moderate two-
point
Contact

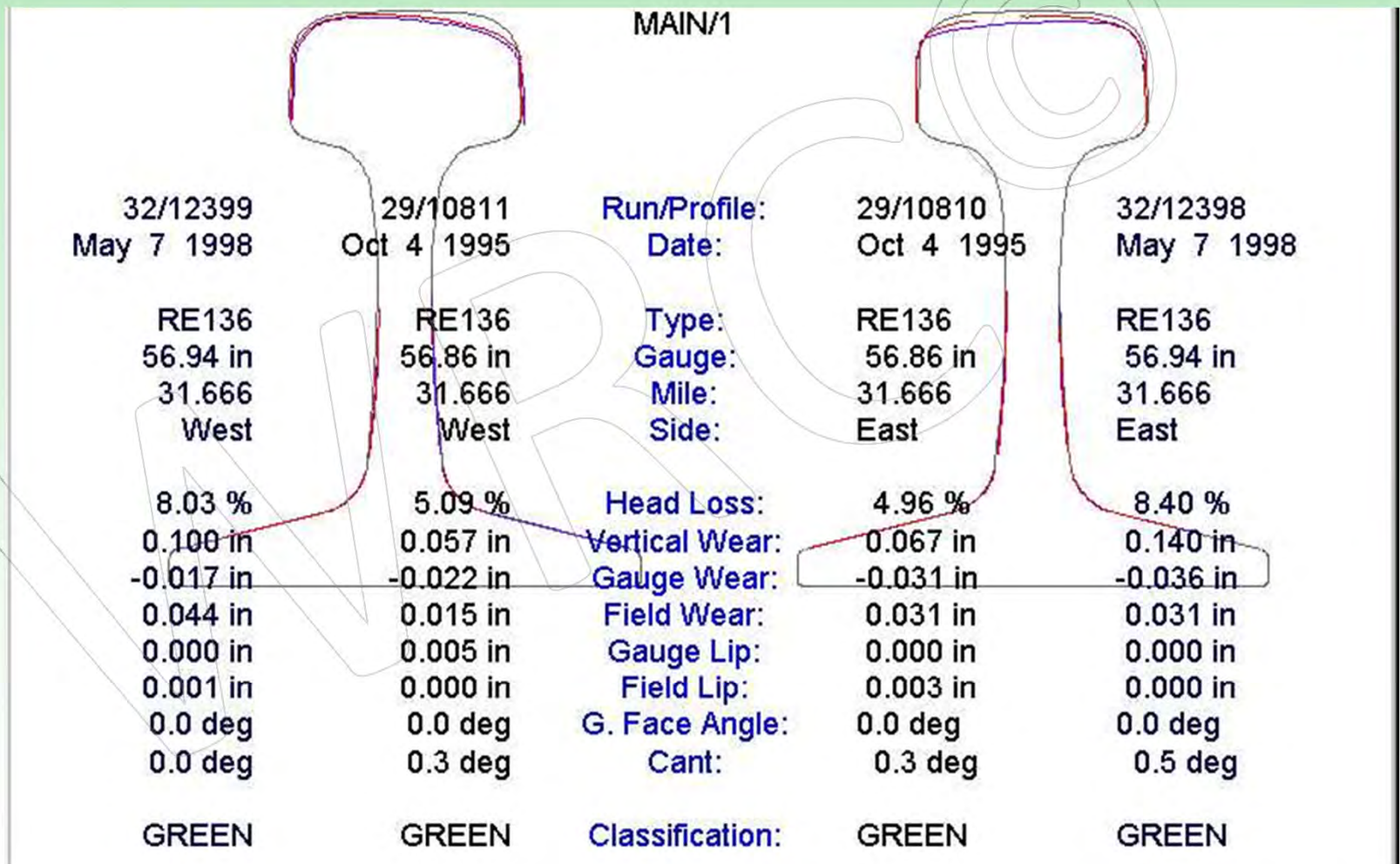
Severe two-
point
Contact



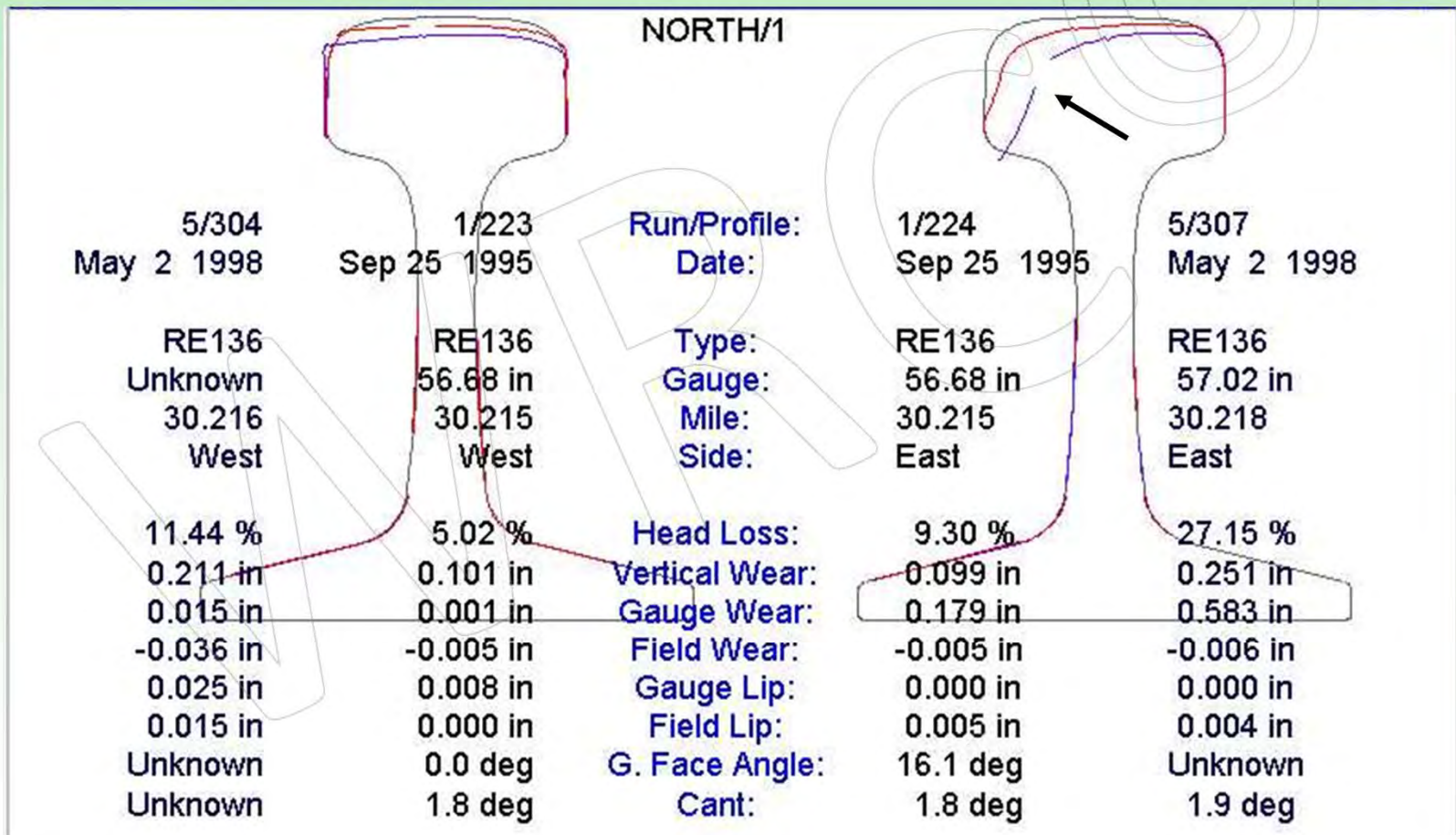
Average Low Rail Lateral Forces for Different Rail Profiles



Subdivision 1 - Proper Rail Profile



Subdivision 2 - Heavy Gage Corner Wear High Rail, Minimal Field Side Relief Low Rail



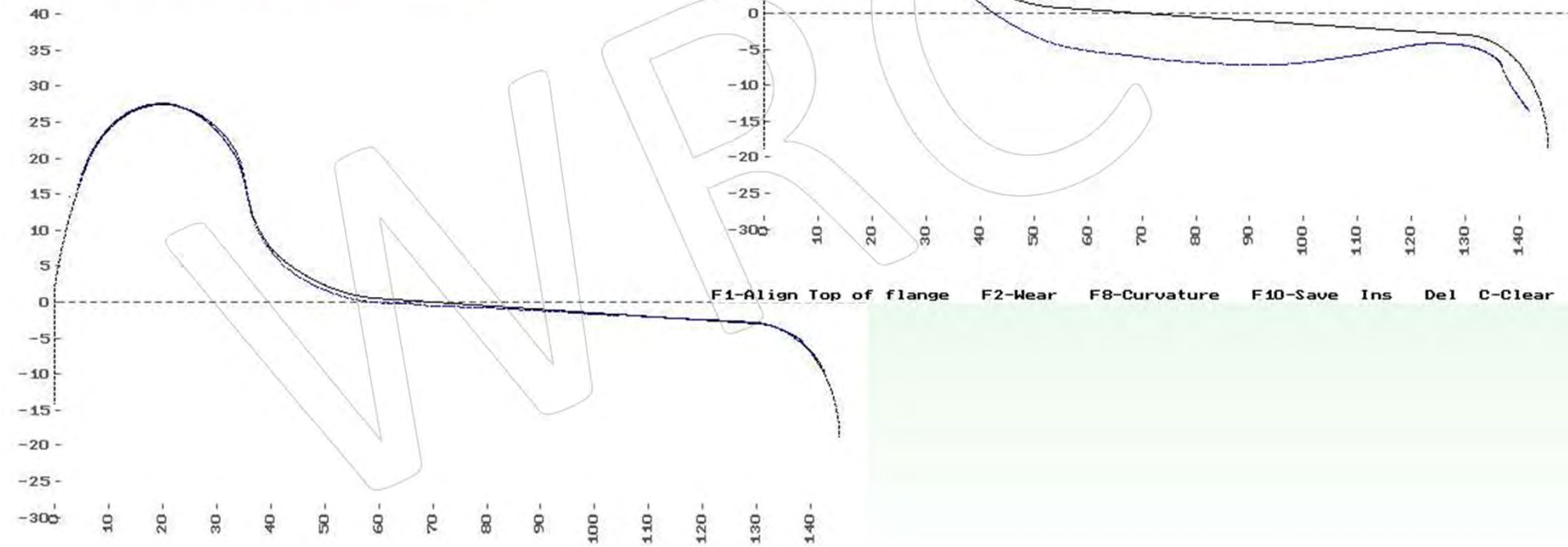
Wheel Profiles

Ref: C:\MINIPROF\PROFIL\AAR1BNF.WHL
1: C:\MINIPROF\GPWDATA\21040091.WHL

Profile-tilt: 0.00 °
dx: 0.00 mm
dy: -5.00 mm

Ref: C:\MINIPROF\PROFIL\AAR1BWF.WHL
1: C:\MINIPROF\GPWDATA\04050041.WHL

Profile-



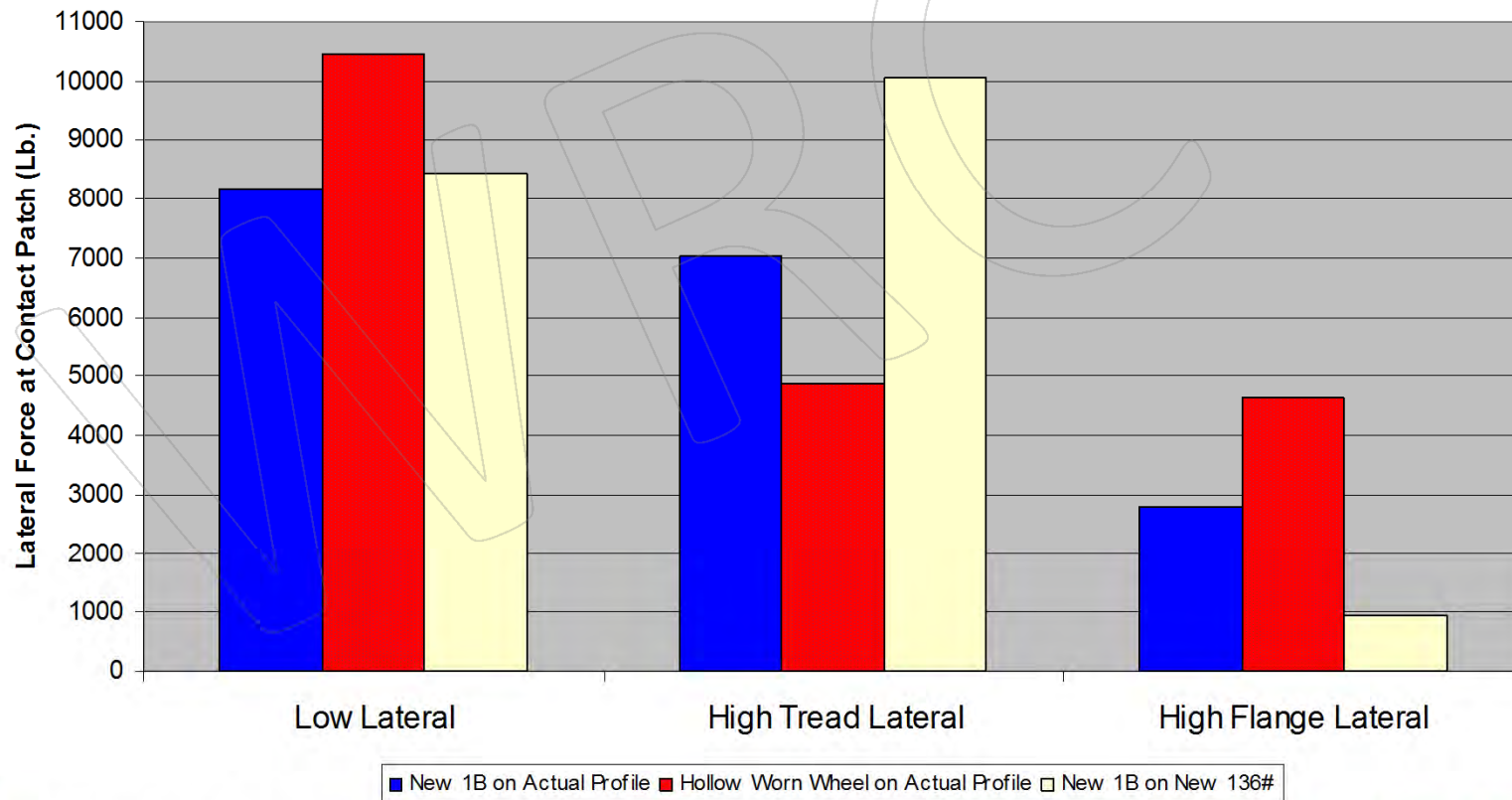
F1-Align Top of flange F2-Wear F8-Curvature F10-Save Ins Del C-Clear

F1-Align Top of flange F2-Wear F8-Curvature F10-Save Ins Del C-Clear



New AAR 1B and Hollow Worn Wheel on Sub 2 Rail Profile and New Rail

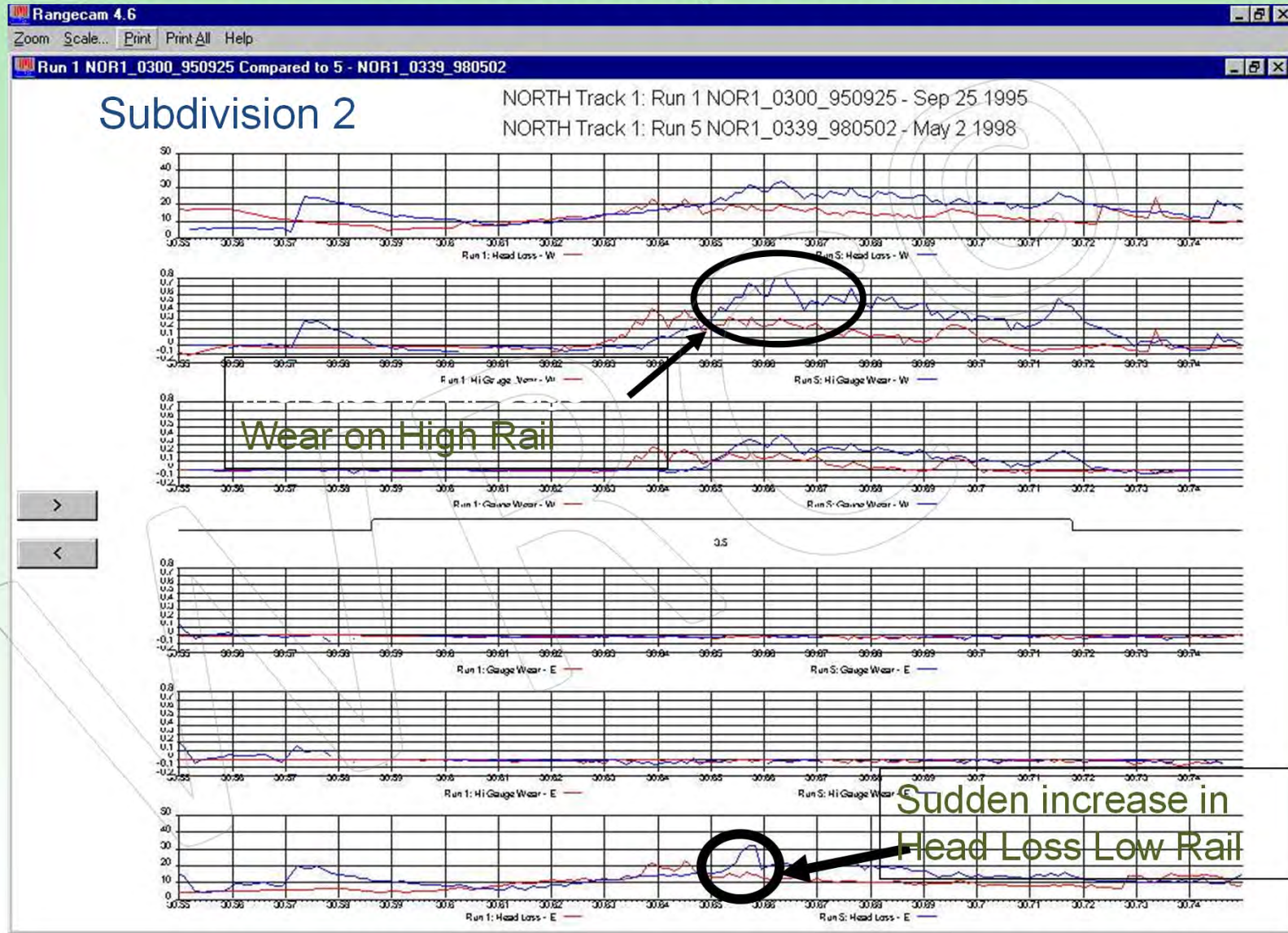
Effect of Rail Profile on Lateral Force Subdivision 2 Rail Profile



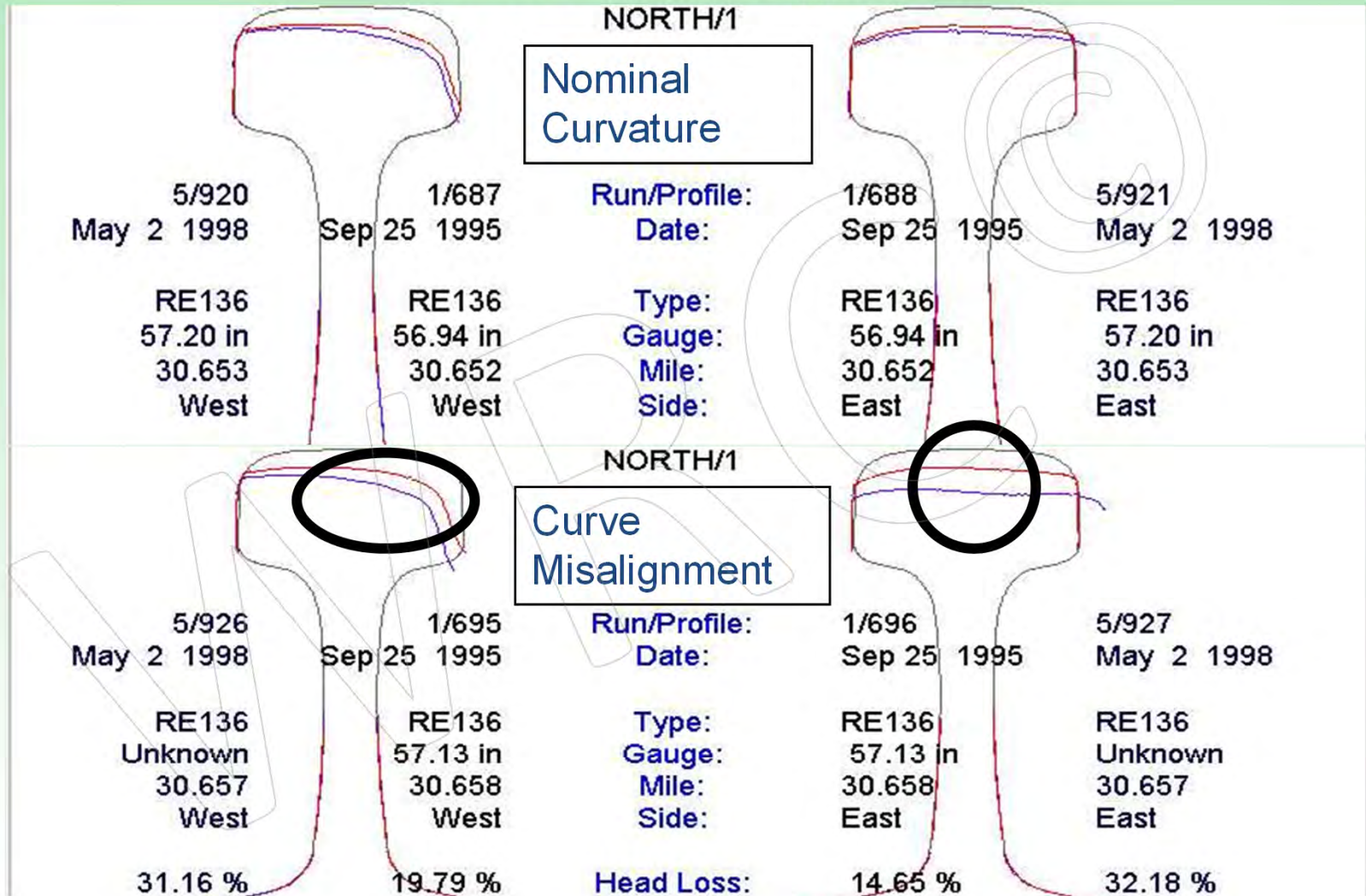
Effect of track geometry (curve misalignment) on rail wear in a curve



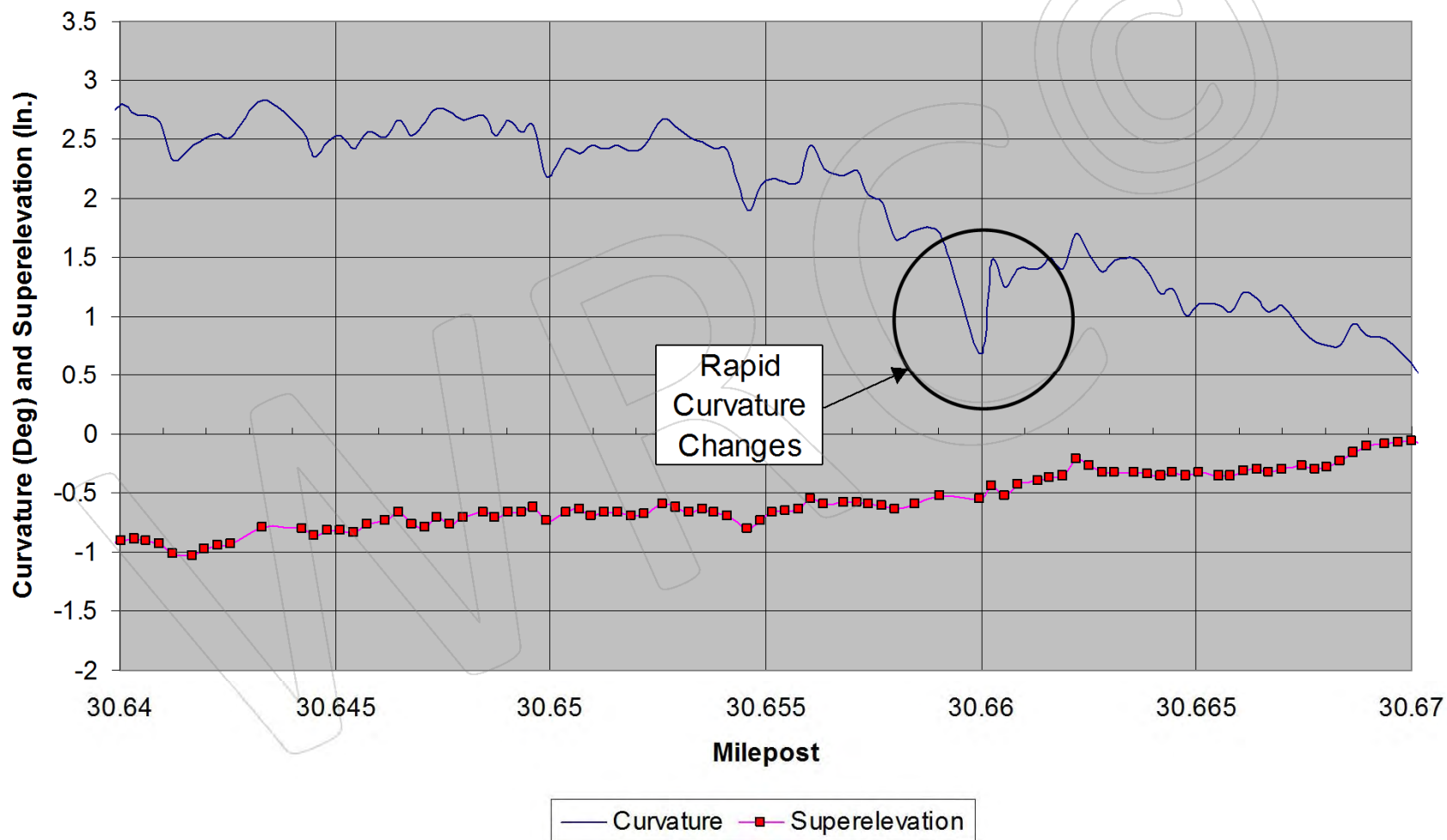
Effect of Track Geometry on Rail Wear



Rail Profiles At Nominal Curvature and at Curve Misalignment

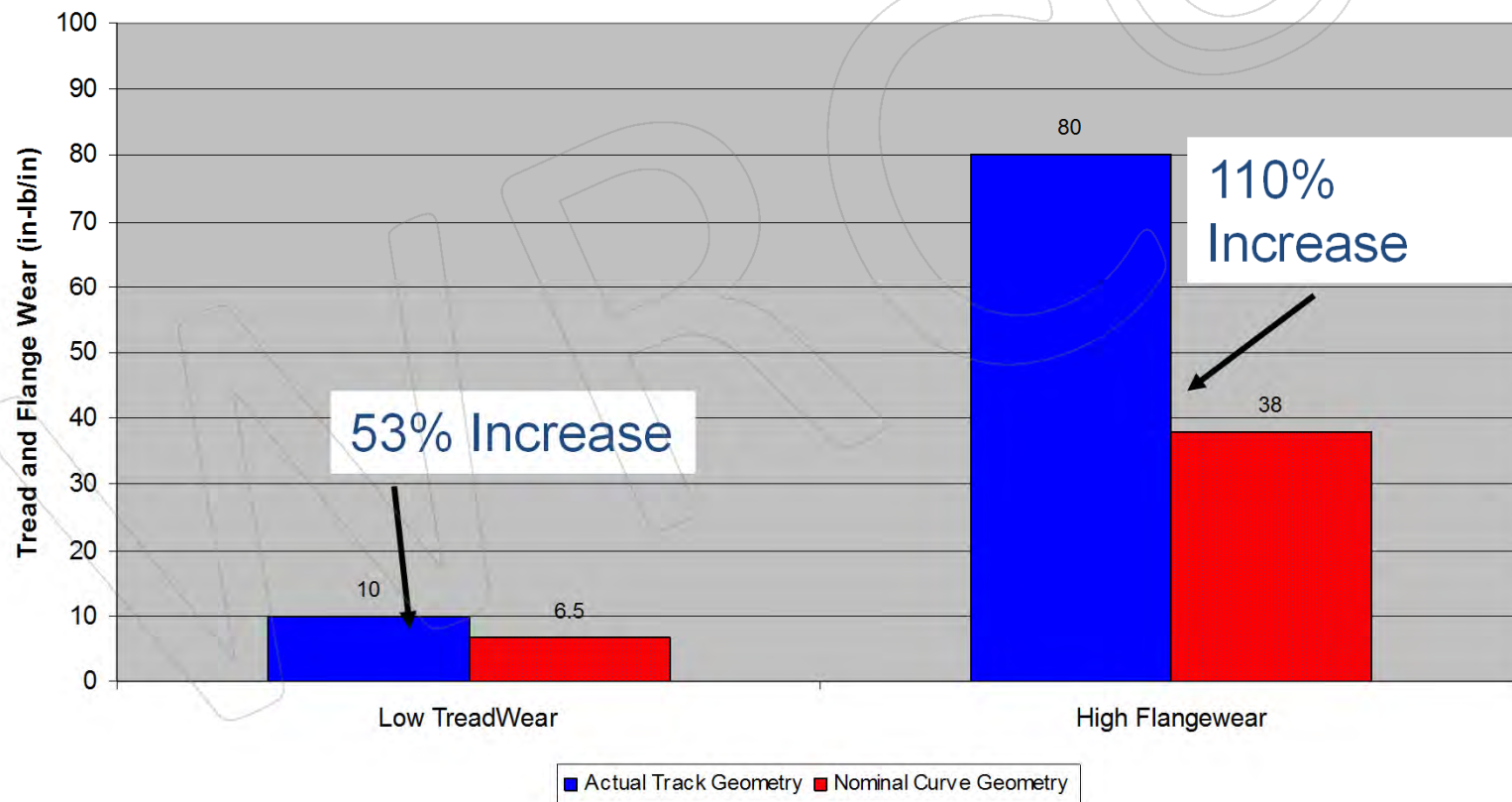


Subdivision 2 Curve 30D, 3.5 Degree Right Hand Curve



Effect of Curvature Anomaly on Tread and Flange Wear

Effect of Track Geometry on Tread and Flange Wear Values at Curvature Misalignment

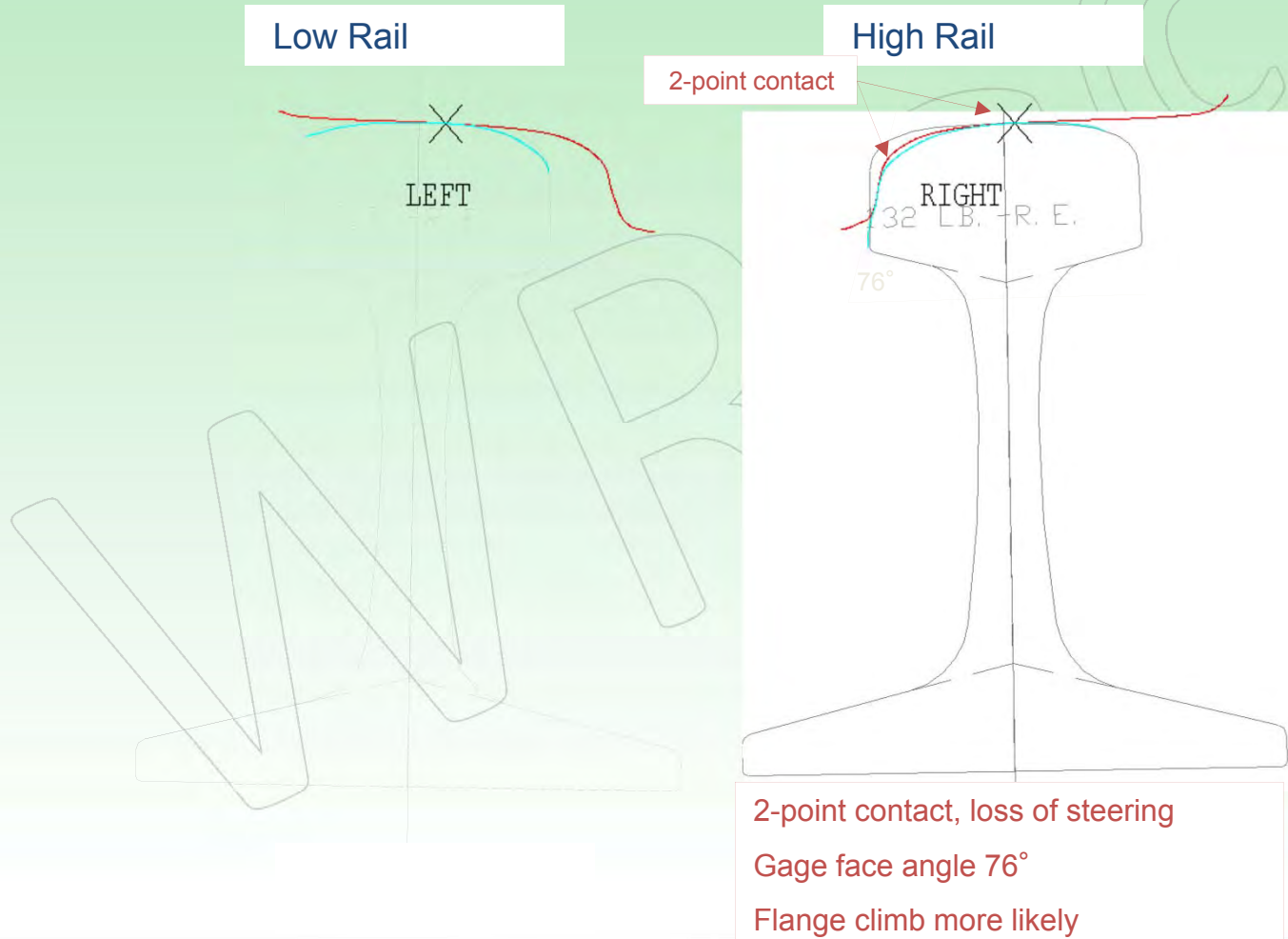


Case 1. Derailment in Curve of Doublestack Car with Hollow Worn Wheel



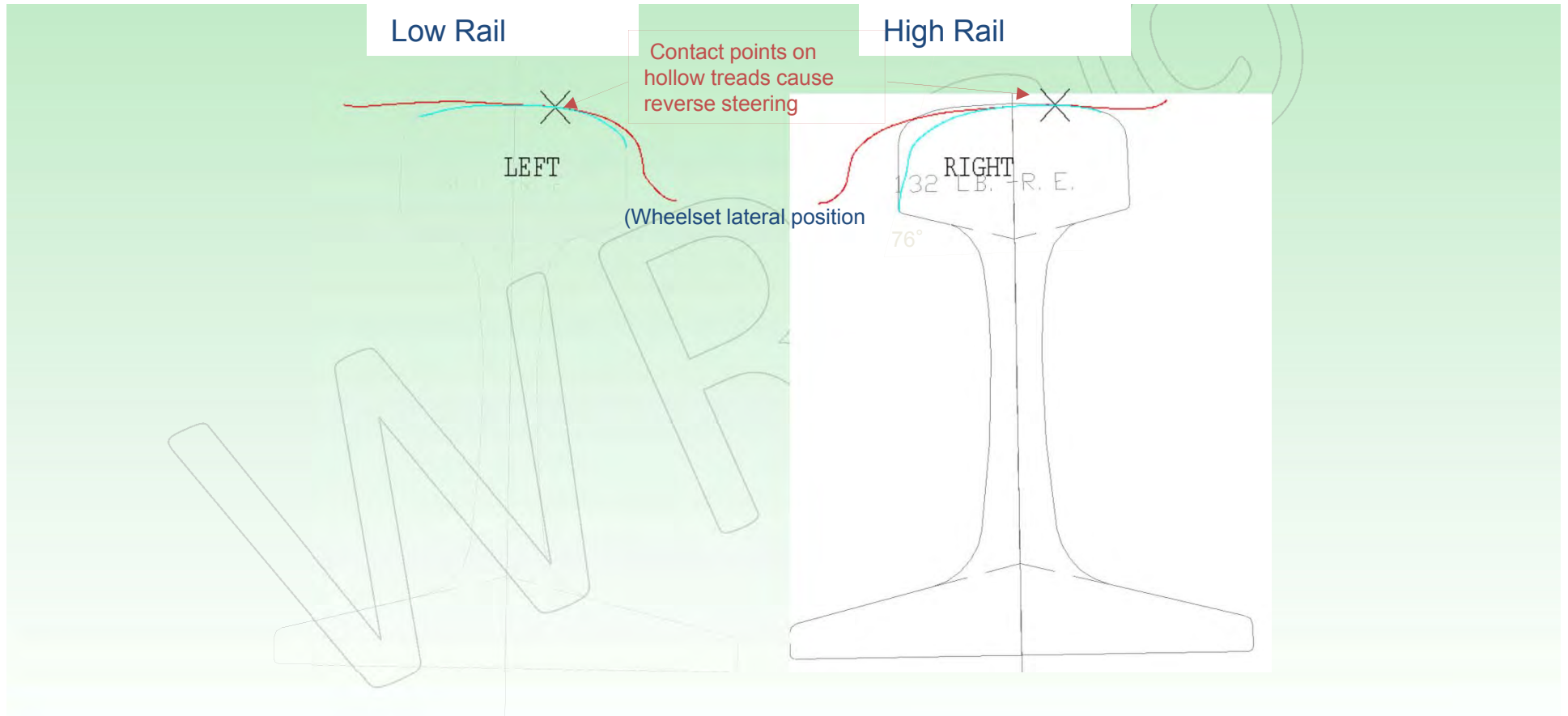
Wheel-Rail Contact Geometry

Lead Axle - DTTX 54214



Wheel-Rail Contact Geometry

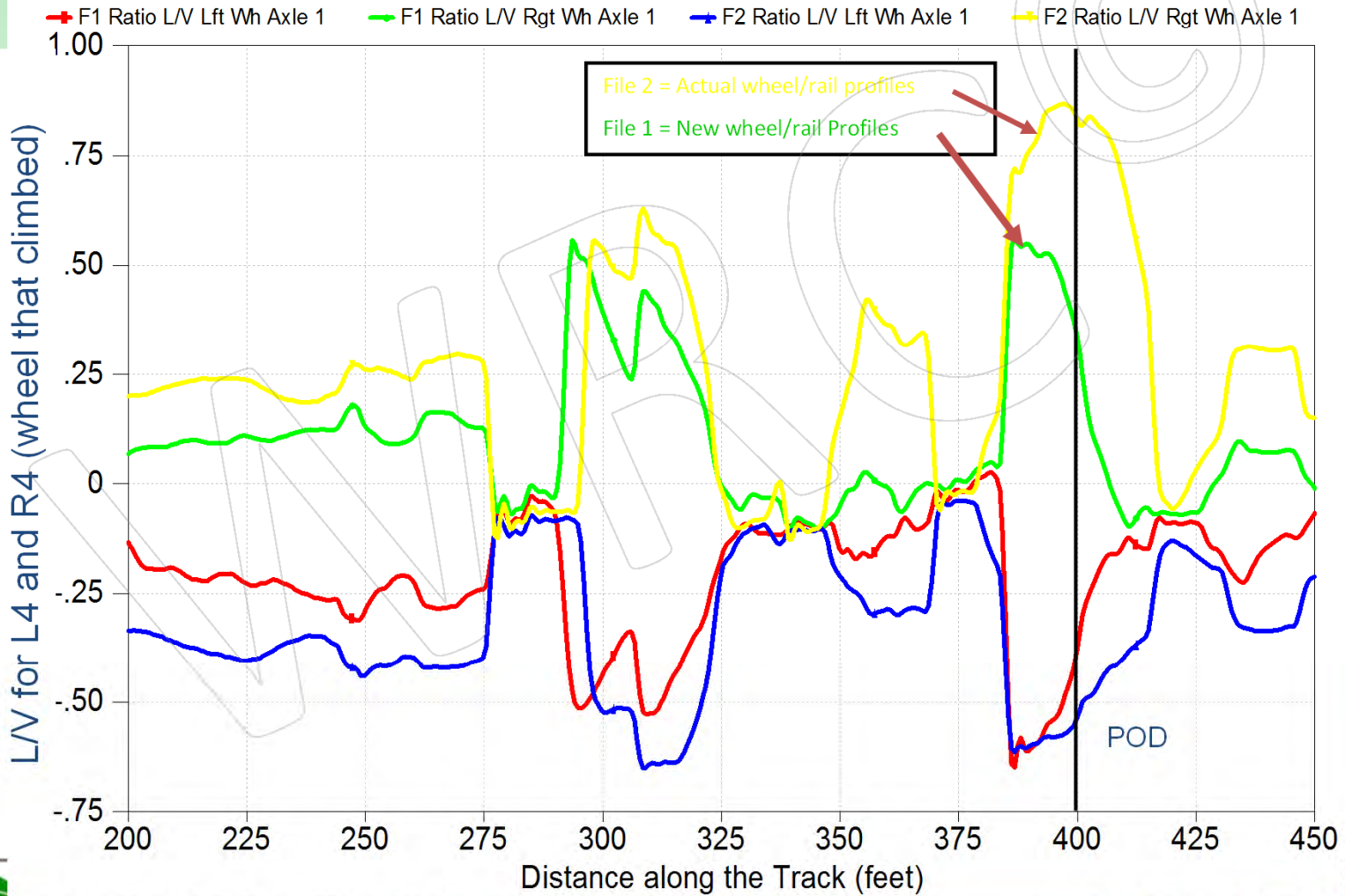
Second Axle - DTTX 54214



Simulation Results

Effect of Wheel/Rail Profiles

DTTX 54214, nominal cond., at MP 39.9; 32 mph



Case 2.
Derailment of Locomotive with
Asymmetrical Wheel Wear on
switch point rail



Background

- The train was operating at 28 mph in dynamic brake #3 at the time of the derailment.
- Locomotive was SD90MAC equipped with HTCR (radial steering) trucks.
- The wheels of the #4 axle revealed asymmetric flange wear. L4 is 3 tape sizes smaller (~3mm, 0.118-in) than R4. The L4 flange wear is greater than the R4.
- L4 does not "take the gauge" for thin flange.
- Track observations showed joints in both running rails with vertical deflection (pumping) 5-ft ahead of the POD at the points.
- Gauge face wear and head-crushing were also evident in the 5-ft. ahead of the switch.
- The L4 wheel of Locomotive, climbed the point end of the point rail of a crossover switch. The switch was lined for the diverging route from Main #2 to Main #1.



Wheel Profiles



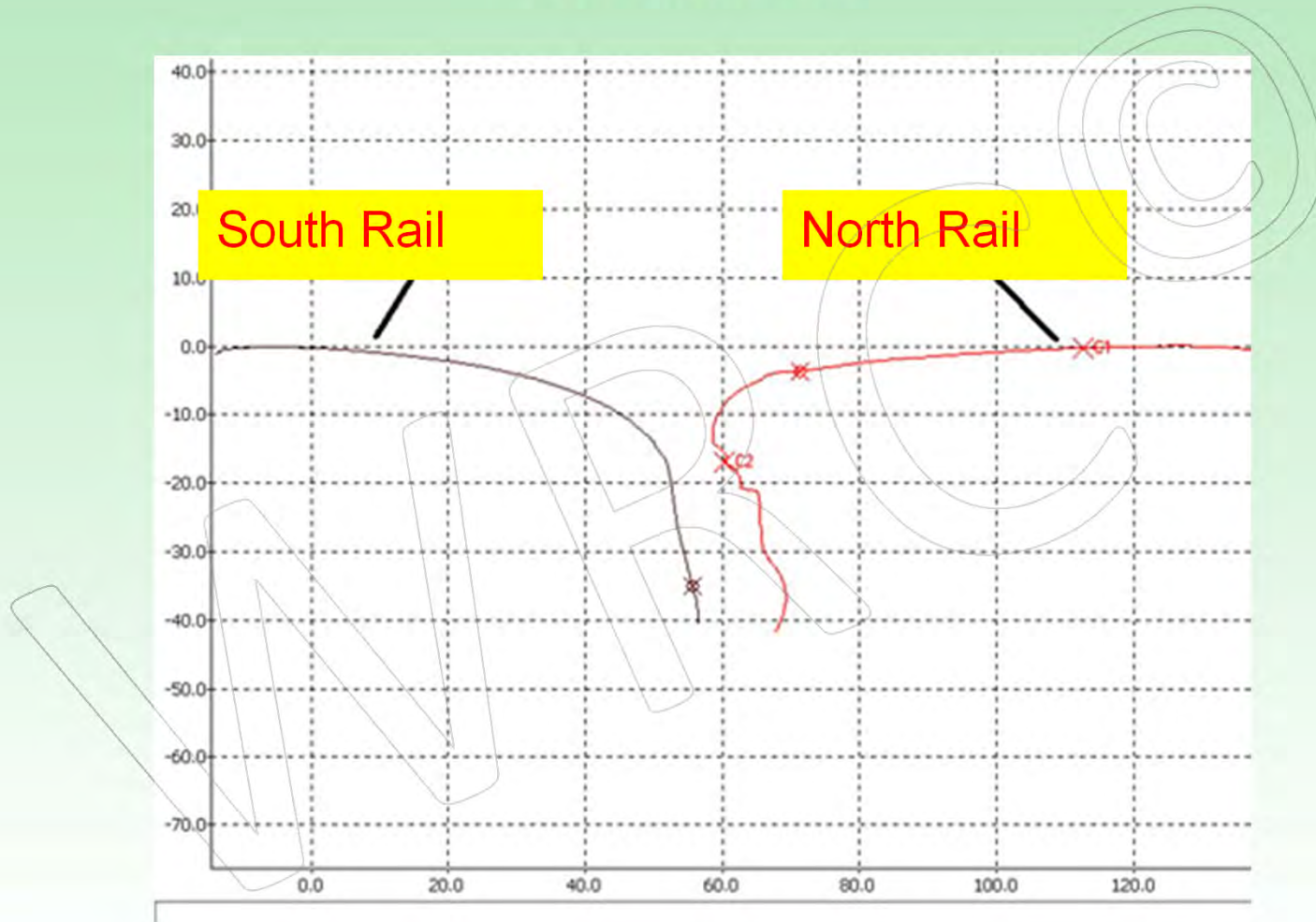
L4 Wheel Profile -
significant flange wear -
approx. 79° flange angle

R4 Wheel Profile - almost
no flange wear - approx.
74° maximum flange angle

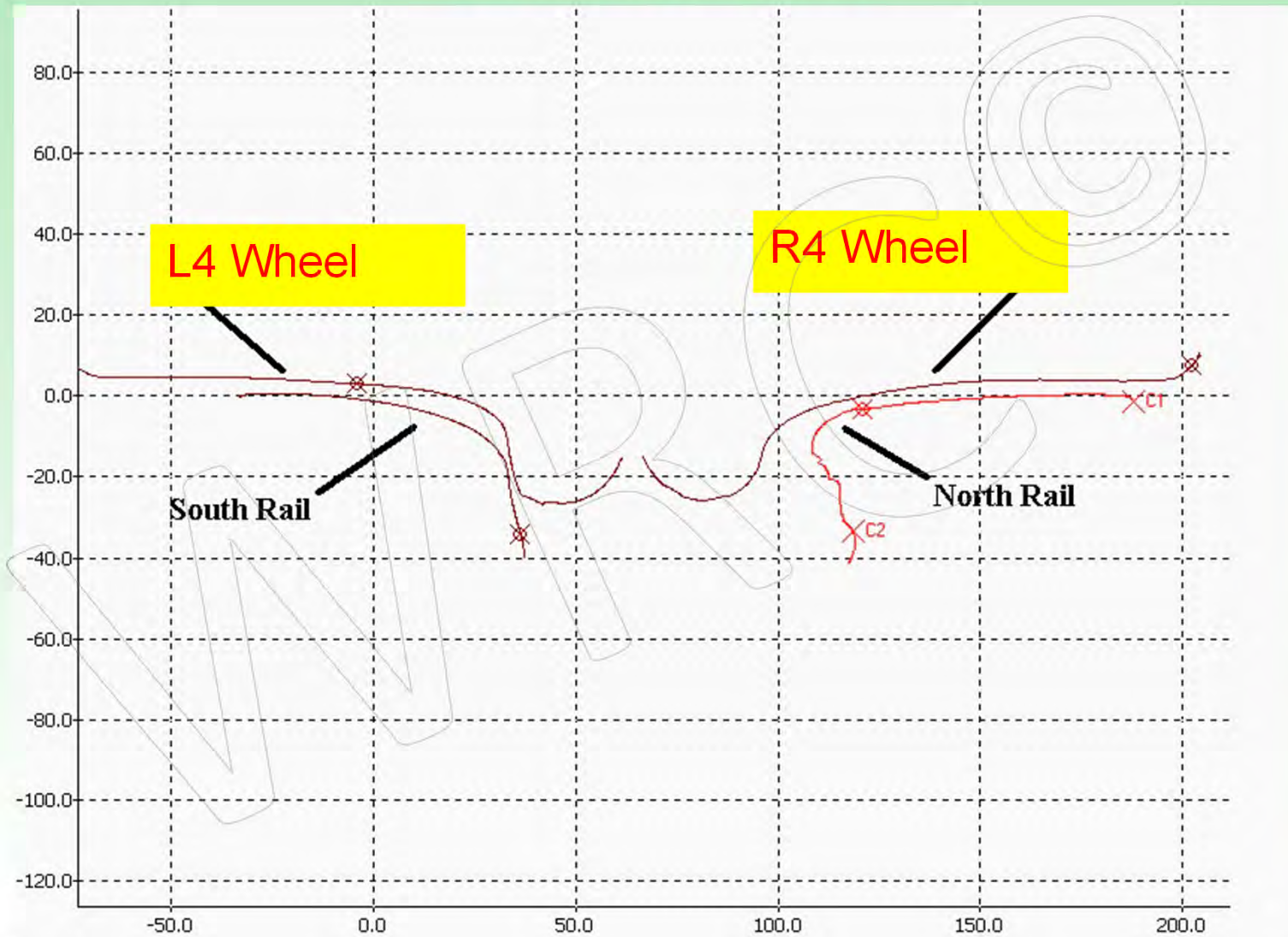
These profiles confirm that Axle 4 has been “crowding” consistently toward the Left side, causing asymmetric wear to the wheel flanges



Rail Sections

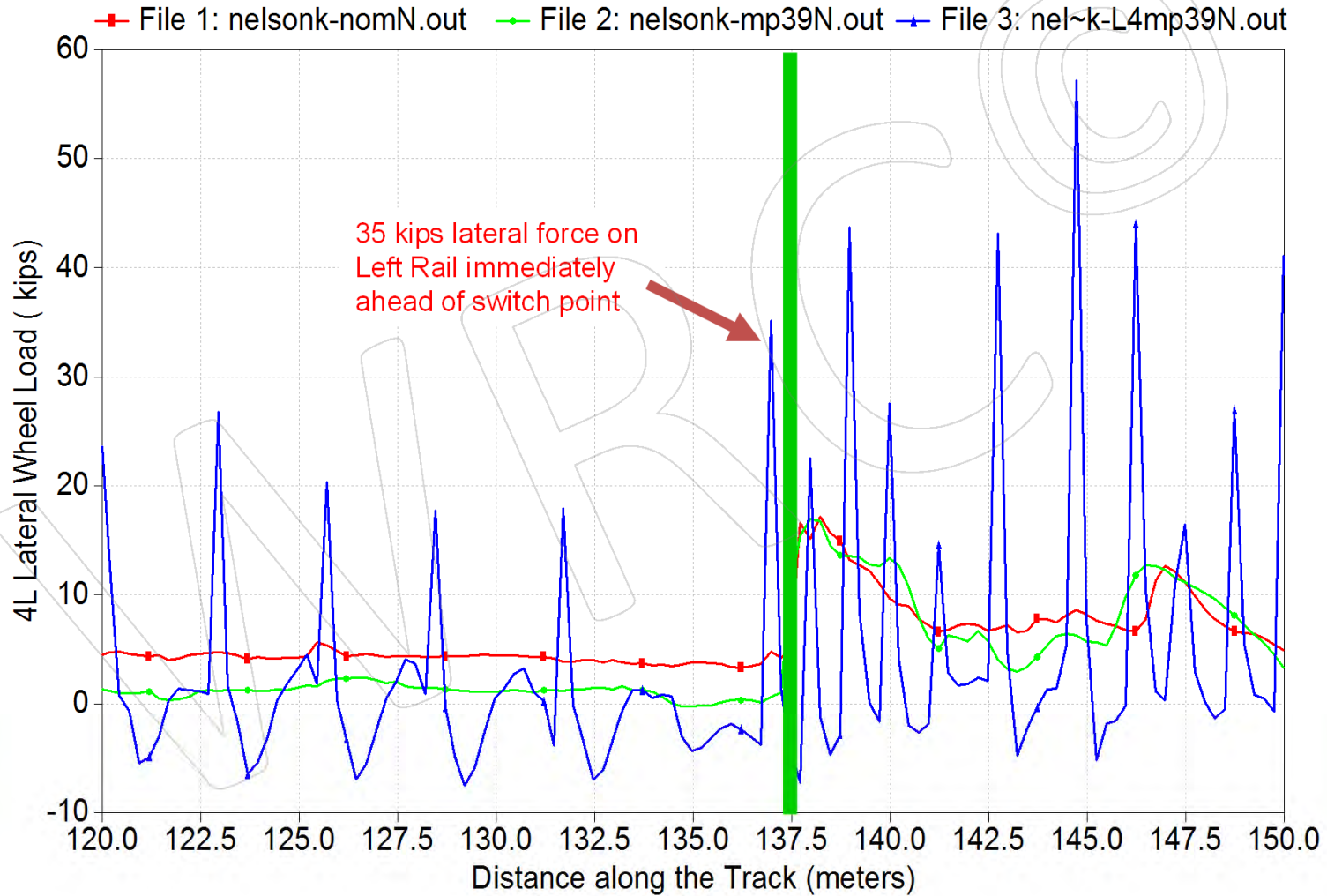


Wheel and Rail Profiles



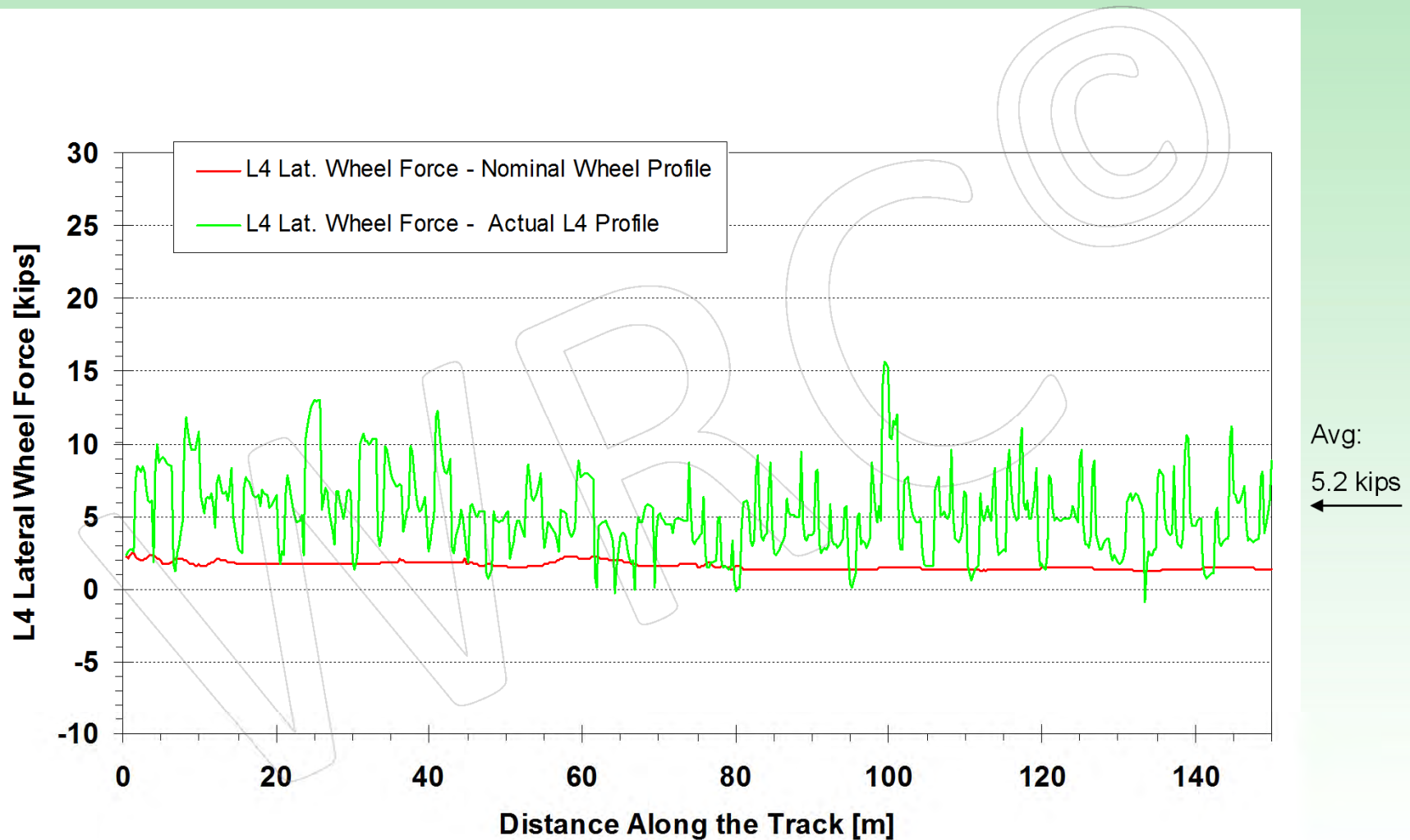
Vampire® Simulation Results

L4 Lateral Force



Vampire[®] Simulation Results

L4 Lateral Force in an ideal 6-deg RH Curve



Miniprof to Measure Wheel & Rail Profile





LazerView

*Hand Held Laser
Wheel Profiler*

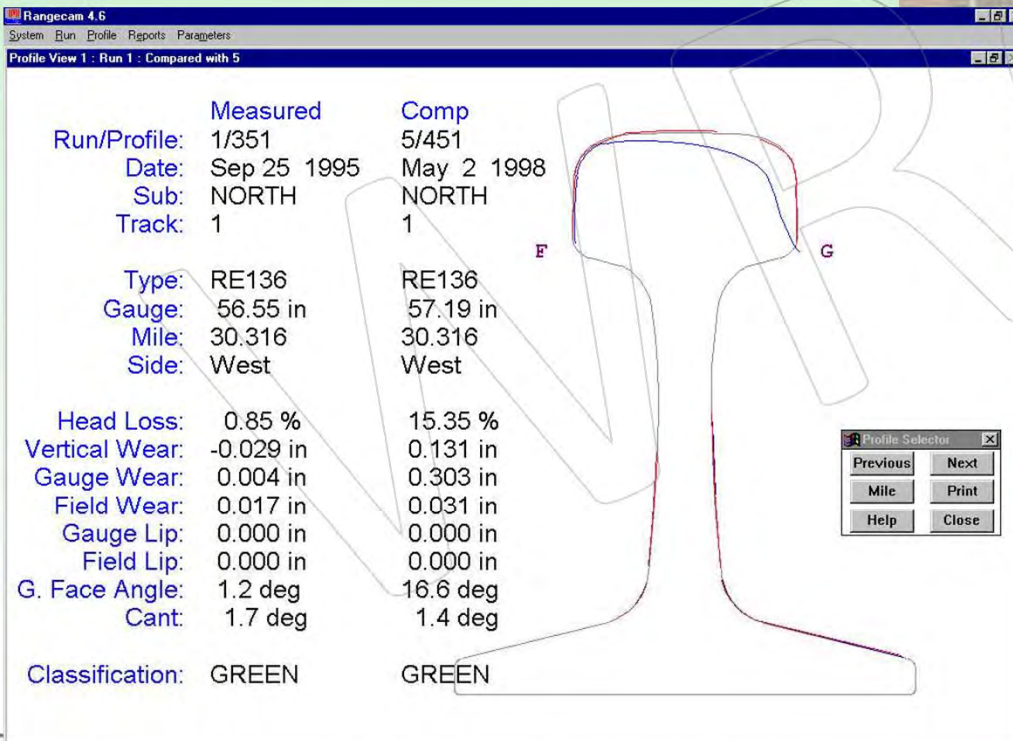
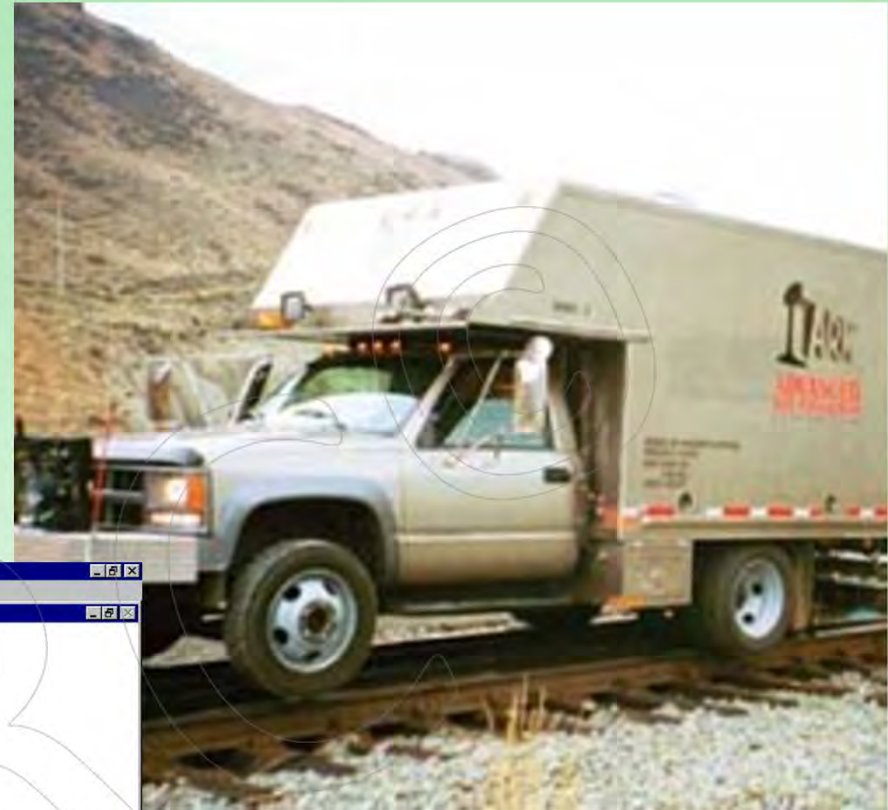


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WRI 2015

ARM

Optical Rail Measurement



Conclusions

- Simulation modeling is mature and well validated
- Simulation is more cost effective than physical testing
- Simulation is excellent tool for design and analysis
- Simulation modeling is well suited to help solve a variety of wheel/rail interaction issues
- Simulation is only a tool; there is as much *art* as there is *science* in mastering simulation analysis
- Don't let simulation ever supplant common sense and experience

